

A Strategy for Scheming Green and Reliable Internet of Things

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Abstract: Internet of Things (IoT) is innovation within the subject of Communication in which a number of smart devices are concerned sharing data and making the collaborative selection. IOT is going to be a marketplace-converting pressure for a huge type of actual-time tracking programs, together with E-healthcare, houses automation device, environmental tracking, and industrial automation as it's miles assisting to a massively wide variety of traits and attaining higher price efficiency. This article explores the emerging IoT in terms of the capability Energy Efficiency Reliability (EER) troubles. This paper discusses the capacity EER limitations with examples and shows treatments and techniques which are helpful in propelling the development and deployment of IoT programs.

Keywords-Energy Efficiency Reliability; Internet of Things; Machine to Machine Communication

I. INTRODUCTION

When humans communicate about “the next massive aspect”, they’re never wondering big sufficient. It’s no longer a lack of imagination; it’s a lack of statement. Normally talking, IoT refers back to the network paired with everyday items, which might be prepared with worldwide intelligence. It is beginning incredible opportunities for a large set of novel application that promotes the quality of our lives. In current years, IoT has gained tons interest from researchers and practitioners from around the world. Living in this sort of smart international people will be collaboratively and at once served by way of the clever devices (e.g., cell phones, laptops), Smart environments (e.g., residences, shops), Smart transportation (e.g., motors, trains), and so forth. For e.g., GPS helps a user’s locations can constantly transmit to a server that tells us the quality routes for the traveler’s destination, maintaining the character stuck in traffic. All gadgets within the smart international are supposed to be equipped with additional sensory and communication accessories so that they can

experience the expression and talk with each different, they may require more energy. The energy efficient products (hardware or software) followed by means of IoT both to facilitate reducing the greenhouse effect of present packages and services or to reduce the effect of the greenhouse effect of IoT itself. In human history, the smart global is receiving various interest from government, instructional, industry, and so forth [1]. It is therefore expected that the IoT will become a truth over the following 20 years. Living in such a smart world, it’s become easy for a people to share the information worldwide. For example by using the GPS system, one can send its global position to any of the targeting applications. The use of mobile phones, computers and internet connect the people worldwide to access and share the information. The recent trends such as cloud technology, Wireless Sensor Networks (WSN), RFID etc. makes the world smarter. The Fig. 1 below shows the concept for smart world where the objectives and services of smart world has been clearly shown. This article focuses on recent trends and development of embedding smart device with hot green technologies to enable the smart world universally become IP enabled with the help of IPV6.

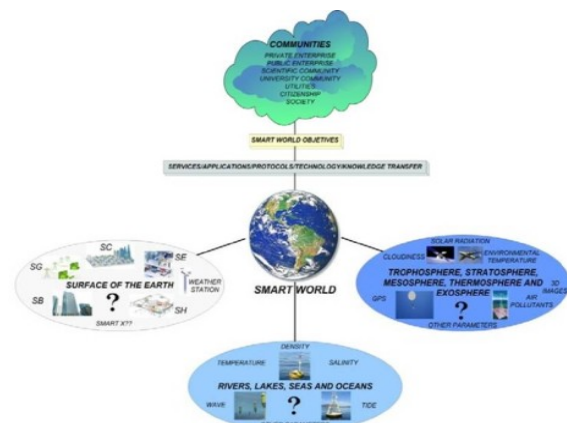


Figure 1. Concept of Smart World

II. BACKGROUND WORK

According to [9], the Ubiquitous application has three objectives, which are to reduce time loss due to lag, reduce the medium cost, and reduce inaccuracy in traditional medical flow. Lag is the time required for printing and sending paper or for human-based transmission of information which causes delays that may represent a major reason for revenue loss. A reduction in lag would reduce the gap between when data is recorded in a system and when it is available for information processing. In addition, ubiquitous agriculture and healthcare consumers will send out data from various sources receive real-time information, knowledge, and relevant expertise and search out relevant and useful information. If the above-mentioned criteria are satisfied, the application will become truly ubiquitous. It will be a system that is embedded, performing one or a few dedicated functions. It will be pervasive, connecting devices, and embedded in such a way that the connectivity is unobtrusive and always available. It will be context-aware, linking changes in the environment with computer systems. It will be mobile, using technology while moving. It will be wearable, using devices while the user's hands, voice, eyes or attention are actively engaged with the physical environment. It will be sentient, perceiving its environment and reacting accordingly. And it will be ambient, working in concert to support people in carrying out everyday life activities, tasks and rituals in an easy, natural way using information and intelligence that is hidden in the network connecting these devices.

The Internet of Things (IoT) refers to the ever-growing network of physical objects that feature an IP address for internet connectivity, and the communication that occurs between these objects and other Internet-enabled devices and systems. Definition of ITU-T (Telecommunication Standardization Sector of the International Telecommunications Union) : "In a broad perspective, the IoT can be perceived as a vision with technological and societal implications. From the perspective of technical standardization, IoT can be viewed as a global infrastructure for the information society, enabling advanced services by inter-connecting (physical and virtual) things based on, existing and evolving, interoperable information and communication technologies. Through the exploitation of

identification, data capture, processing and communication capabilities, the IoT makes full use of things to offer services to all kinds of applications, while maintaining the required privacy." Definition of IERC (IoT European Research Cluster) : "A dynamic global network infrastructure with self-configuring capabilities based on standard and interoperable communication protocols where physical and virtual "things" have identities, physical attributes, and virtual personalities and use intelligent interfaces, and are seamlessly integrated into the information network." In summarized form- "The term "Internet of Things" emanated to describe a number of technologies and research disciplines that enable global connectivity over the world-wide physical objects". The fig. 2 below shows the system connectivity of Internet of things network how different physical devices get interconnected in IoT network.



Figure 2. Example of IoT

Elements of IoT: The elements of IoT are identification, sensing, communication technologies, computation, services and semantic as described in Fig. 3 below.

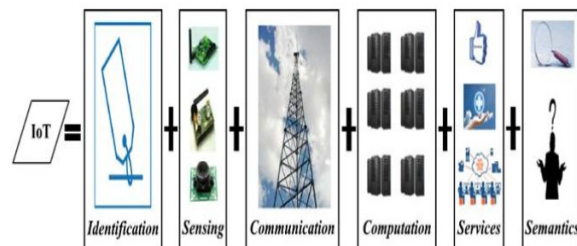


Fig. 3. Elements of IoT

Identification methods such as electronic product code (EPC) plays crucial role in identification of objects and sending its information to database, data warehouses etc. which is then analyzed to perform specific actions based on required services. In computation, the smart embedded devices such as FPGA, microcontrollers as well as cloud data also plays important roles in processing large amount of data over internet of things. The IoT services involved the identity services which enable the identification of smart devices in real world. Aggregation services gather and summarize the raw information which need to be processed and reported. The collaborative related services act on raw data and take action accordingly. Ubiquitous services provide real time action on demand.

Green IoT: Green IoT consists of two aspects. The first one refers to designing energy efficient computing devices, communications protocols, and networking architectures for interconnecting the physical world. The second aspect is to leverage IoT technologies to cut carbon emissions and pollutions and enhance the energy efficiency. Enabling green IoT involves various technologies such as RFID, sensor networks, cellular networks, machine-to-machine communications, energy harvesting devices and communications, cognitive radio, cloud computing, and big data analysis. With the advances of these enabling technologies, green IoT poses a great potential to bolster economic and environmental sustainability. NIC (National Intelligence Council) enabling research and development to enable energy saving when the G-IoT devices to communicate to real world. Considering the energy efficiency the green energy IoT concept can be defined as [7], "The energy efficient procedures (hardware or software) adopted by IoT either to facilitate reducing the greenhouse effect of existing applications and services or to reduce the impact of greenhouse effect of IoT itself. In the earlier case, the use of IoT will help reduce the greenhouse effect, whereas in the later case further optimization of IoT greenhouse footprint will be taken care. The entire life cycle of green IoT should focus on green design, green production, green utilization and finally green disposal/recycling to have no or very small impact on the environment."

III. METHOD OF SOLUTION

Since a mass of Sensor nodes $\{N_0, N_1, \dots\}$ are deployed in the IoT sensor domain, IoT communication should focus on energy saving by optimizing sensor nodes sensing, processing, and transmissions, and ultimately prolong the lifetime of the whole IoT communication. In addition, since the BS (Base station) is also a power-consuming component in IoT communication, great efforts should also be made on the BS to achieve environment friendly, green IoT communication.

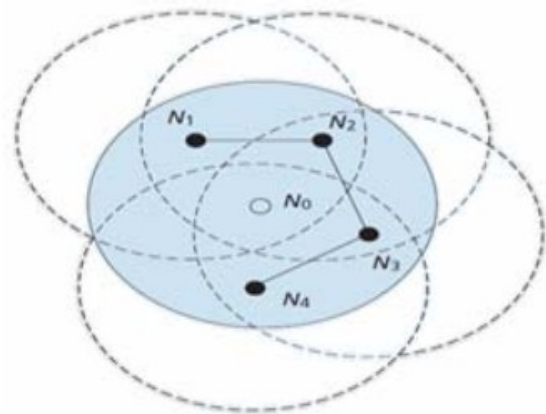


Figure 4. An example that node N_0 may switch to sleep mode because its sensing range is fully covered by the connected neighbors $N_1 \dots N_4$.

A. Reliability :

Reliability is critical for Efficient IoT communication, because unreliable sensing, processing, and transmission can cause false monitoring data reports, long delays, and even data loss, which would reduce people's interest in IoT communication. Therefore, the rapid growth of IoT communication demands high reliability. Now, let us discuss the EER issues in IoT communication by surveying several potentially useful solutions to shed light on this research line.

B. Energy Efficiency in IoT Communication:

IoT communication system is dependent upon the massive sensor nodes to intelligently collect monitoring data in the IoT domain. It is also dependent on the wired/wireless network to relay the collected sensory data to the BS in the network domain, and on the BS, to support various IoT applications on the network

in an application domain. This is because a massive number of devices are involved in IoT. The Energy Efficiency (green) becomes a challenging issue especially in the IoT sensor domain. IoT Communication dominates energy consumption. Energy Efficiency can be increased by wisely adjusting transmission power (to the minimal necessary level), and carefully applying algorithms and distributing computing techniques to design efficient communication protocols (e.g., routing protocols) [5].

It can be further improved by activity scheduling, the objective of which is to switch some nodes to low-power operation (“sleeping”) mode so that only a subset of connected nodes remain active while the functionality (e.g., sensing and data gathering) of the original network is preserved. In [6] an activity scheduling scheme is proposed for sensing coverage, which appears to be the best in the literature. This scheme requires time to be slotted, and activity scheduling is then done in rounds. In each round, a node selects a random timeout and listens to messages from neighbors before it expires. These messages contain the activity decision (i.e., whether to be active or not) of their senders. When the timeout expires, which is solely based on the received information, the node makes its own activity decision and announces it to the neighbors by transmitting a message. A node decides to be active if its sensing range (coverage circle) is fully covered by the sensing ranges of a connected set of active neighbors.

C. Reliability in IoT Communication:

For achieving Green IoT, since not all sensor nodes are expected to simultaneously be active in the IoT domain, Reliability is a challenging issue. In order to improve the Reliability of IoT communication, exploiting redundancy technologies, including information redundancy, spatial redundancy, and temporal redundancy, can be an efficient approach for IoT communication.

D. Reliability in Sensing and Processing:

Due to component faults and so on, a single IoT node may not be sufficient to accurately sense and process monitoring data. Therefore, a majority vote in green IoT communication is desirable to improve reliability. In

[7], a local vote decision fusion (LVDF) algorithm is presented, which can be directly applied in IoT communication. In LVDF, each IoT node N_i first independently senses, processes, and makes an initial single-bit decision $d_i \in \{0, 1\}$ on some event in a specific IoT application, and shares the decision d_i with its neighbors $NB(i)$.

E. Reliability in Transmission

Consider that there are n total positive monitoring data on the same event in the IoT domain, and the GW will report the decision to the BS only if it can collect more than k distinct monitoring data packets. These positive monitoring data can first be aggregated and then forwarded to the GW together for achieving communication efficiency. However, in green IoT communication, not all nodes are active, which may result in unreliable transmission in the IoT domain.

F. Reliability at BS:

The BS receives sensory and decisional data packets from the GW. These are processed one by one in the application domain and only one server is used to process them as this saves energy (power). But when there is considerable increase in the data packets, which may happen during peak hours, one single server is not adequate to deal with the situation. In such a case, reliability and QoS degrade. Therefore, to solve this issue a pair of servers, i.e. a primary and secondary server is deployed at the application domain. (Shown in Figure 5) So, when there are a large number of data packets, the second server will automatically be activated [2].

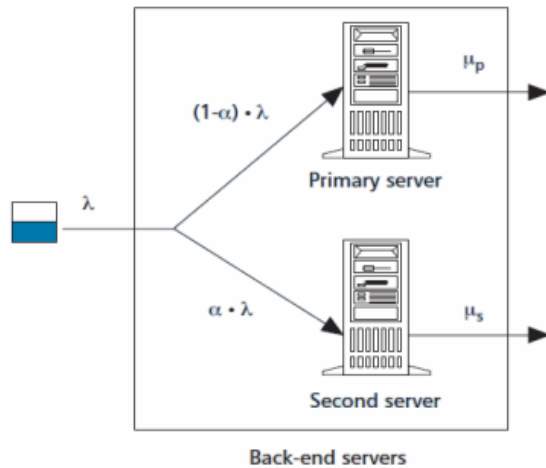


Figure 5. The deployments of primary and second serversto achieve reliability [2]

IV. CONCLUSION

The recent development on the Internet of things era has been mentioned in this text. We have also centered on the various scope of IoT followed to make Green Internet of Things. Also, the assessment of various G-IoT concepts summarized. In this paper, we have studied the problems to gaininexperienced IoTcommunicate by using green activity scheduling strategies for energy saving. We have alsopresented numerous procedures to address the reliability issues in IoT. Although we've got discussed the EER difficultiesin the preferred IoT paradigm to shed mild in this studiesline, further efforts are needed to discover the EER problemsin specific IoTcommunication contexts.

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BIODATA

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