

# Multi-Functional Configurable Multiplier

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## Abstract:

*A multi-functional configurable multiplier optimized for low power and high speed operations and which can be configured either for single 8-bit multiplication operation, single 4-bit multiplication or twin parallel 8-bit multiplication is designed. The output product can be truncated to further decrease power consumption and increase speed by sacrificing a bit of output precision. Furthermore, the proposed multiplier maintains an acceptable output quality with enough accuracy when truncation is performed. Thus it provides a flexible arithmetic capacity and a tradeoff between output precision and power consumption. The approach also dynamically detects the input range of multipliers and disables the switching operation of the non effective ranges. Thus the ineffective circuitry can be efficiently deactivated, thereby reducing power consumption and increasing the speed of operation. Thus the proposed multiplier outperforms the conventional multiplier in terms of power and speed efficiencies.*

**Keywords:** Booth multiplier (BM); configurable multiplication; low-power design; truncation; partially guarded computation.

## I. INTRODUCTION

Portable multimedia and digital signal processing (DSP) systems, which typically require flexible processing ability, low power consumption, and short design cycle, have become increasingly popular over the past few years. Many multimedia and DSP applications are highly multiplication intensive so that the performance and power consumption of these systems are dominated by multipliers. The computation of the multipliers manipulates two input data to generate many partial products for subsequent addition operations, which in the CMOS circuit design requires many switching activities. Thus, switching activity within the functional unit requires for majority of power consumption and also increases delay. Therefore, minimizing the switching activities can effectively reduce power dissipation and increase the speed of operation without impacting the circuit's operational performance. Besides, energy-efficient multiplier is greatly desirable for many multimedia applications.

Here attempt is made to combine configuration, partially guarded computation, and the truncation technique

to design a high speed and power-efficient configurable BM (CBM). The main concerns are speed, power efficiency and structural flexibility. The proposed multiplier not only perform single 8-b, single 4-b, or twin parallel 8-b multiplication operations but also offer a flexible tradeoff between output accuracy and power consumption to achieve more power savings.

Several techniques are available [1] – [3] to improve the speed and power efficiency is analyzed. Approaches termed guarded evaluation; clock gating, signal gating, truncation etc. reduce the power consumption and increase the speed of multipliers by eliminating spurious computations according to the dynamic range of the input operands. The work in [4] separated the arithmetic units into the most and least significant parts and turned off the most significant part when it did not affect the computation results to save power. Techniques in [5] that can dynamically adjust two voltage supplies based on the range of the incoming operands and disable ineffective ranges with a zero-detection circuitry were presented to decrease the power consumption of multipliers. In [6] a dynamic-range detector to detect the effective range of two operands was developed. The one with the smaller dynamic range is processed to generate booth encoding so that partial products have a greater opportunity to be zero, thereby reducing power consumption maximally.

Furthermore, in many multimedia and DSP systems is frequently truncated due to the fixed register size and bus width inside the hardware. With this characteristic, significant power saving can be achieved by directly omitting the adder cells for computing the least significant bits of the output product, but large truncation errors are introduced. Various error compensation approaches and circuits, which add the estimated compensation carries to the carry inputs of the retained adder cells to reduce the truncation error. In the constant scheme [7], constant error compensation values were pre-computed and added to reduce the truncation error. On the contrary, data-dependent error compensation approaches [8] – [10] were developed to achieve better accuracy than that of the constant scribed were in data dependent error compensation values will be added to reduce the truncation error of array and Booth multipliers (BMs).

Here, we attempt to combine configuration, partially guarded computation, and the truncation technique to design a power-efficient configurable BM (CBM). Our main concerns are power efficiency and structural flexibility. Most common multimedia and DSP applications are based on 8–16-b operands, the proposed multiplier is designed to not only perform single 16-b but also performs single 8-b, or twin parallel 8-b multiplication operations. The experimental results demonstrate that the proposed multiplier can provide various configurable

characteristics for multimedia and DSP systems and achieve more power savings with slight area overhead.

The remainder of this paper is organized as follows. Section II deals with different methodologies and key components used in the design of Configurable Booth Multiplier. Section III gives the result analysis of the simulated modules and demonstrates the efficiency of the designed multiplier in terms of speed and power. Finally a concluding remark is given in Section IV.

## II. CONFIGURABLE BOOTH MULTIPLIER DESIGN

In this section, partially guarded computation and the truncation technique are integrated into the configurable multiplication to construct a 16-b low-power CBM [11]. Figure 1 shows the block diagram of the proposed 16-b CBM. The configuration signals are utilized to configure the operation of the proposed multiplier into six modes as shown. When  $CM[2:1] = 11$  or  $10$ , the single 16-b or single 8-b multiplication operation is performed. On the other hand, two parallel 8-b multiplication operations that satisfy the high-throughput requirement are carried out if  $CM[2:1] = 00$ . The Bit  $CM[0]$  decides whether truncation has to be done or not, if it is 0 then truncation will be done through which more power saving and speed is obtained else the output product will not be truncated. Whenever truncation is done error compensation values will be added to maintain output

precision. The key components will be described and explained in detail in the following section.

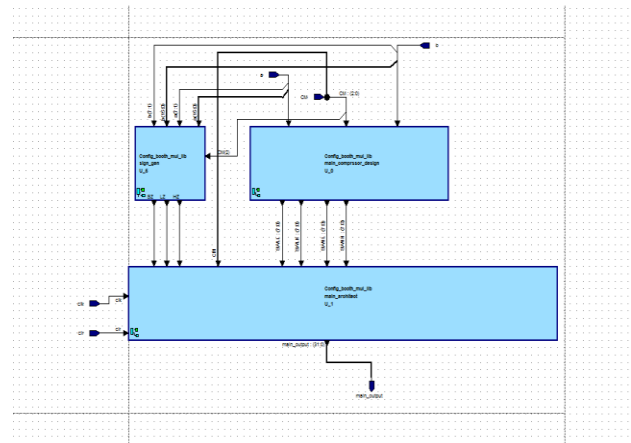


Fig 1 Dynamic Range Detector (DRD)

Given  $CM[2:0]$  and input operands  $A[15:0]$  and  $B[15:0]$  the proposed dynamic-range detector (DRD) in Figure 1 generates switching signals  $SWLH$ ,  $SWHH$ ,  $SWHL$  and  $SWLL$  for each 8-b Booth multiplication to pick the operand that leads more partial products to zero for Booth encoding. In addition to switching signals, DRD produces several extra shutdown signals including  $SDLH$ ,  $SDHH$ ,  $SDHL$ , and  $SDLL$  to dynamically disable the redundant computation of the multiplier by forcing unnecessary partial-product bits and carry propagations to zero based on the multiplication mode and the effective range of the input operands.

### Switching Logic:

Figure 2 shows the switching logic for four 8-bit Booth multiplications whose input operands are  $A[15,8]$ ,  $B[15,8]$ ,  $A[7,0]$  and  $B[7,0]$ . If the output of a comparator is 1, it indicates that the input

3-bit group is successive zeros or ones so that its Booth encoded product will be zero. Finally each operand is compared to generate the switching signal that is used to determine which operand is a multiplier. In our design, the input operands will be exchanged if the switching signal is one. Aside from increasing the probability of Booth encoded products becoming zero, the switching logic can aid in detecting the length of the sign-extension bits of the input operands and shut down unnecessary computation.

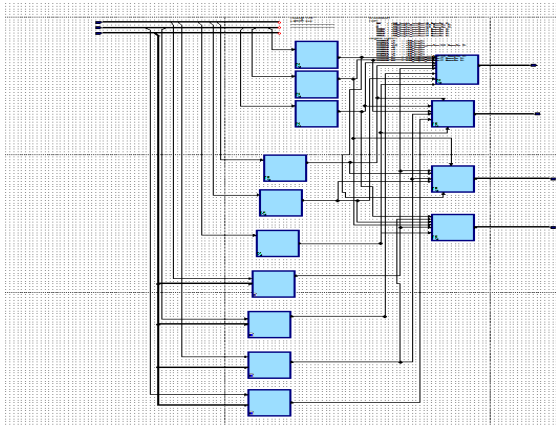
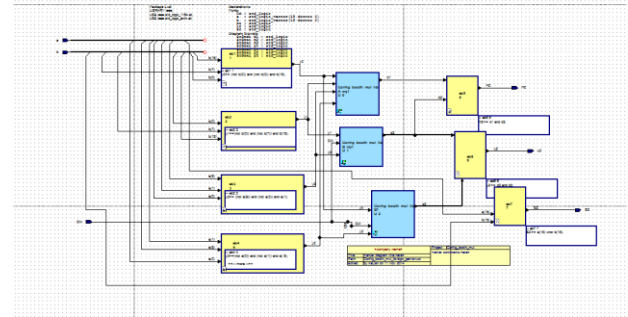


Fig 2 Sign Bit Generator

If one of the input operands is zero, the entire operation of the configurable multiplier can be shut down to obtain more power savings by preventing input registers from loading new data and directly resetting the output registers to zero thereby increasing the speed of operation. Therefore, we develop an SBG as shown in Figure 4 to generate an SB, LZ and HZ and shut down the entire multiplier when one of the input operands is zero (clock gating technique [12] and [13]). In partially guarded computation, the sign-

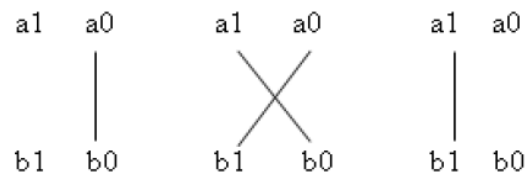
extension bits of product are replaced by an SB to avoid unnecessary sign-extension computations.



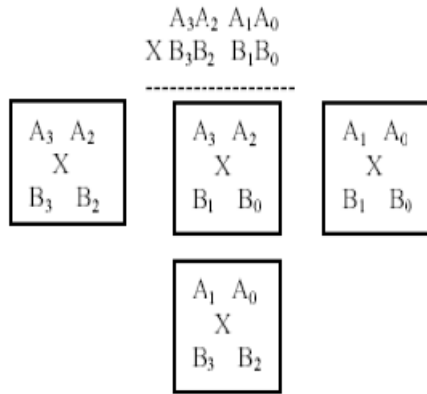
### Vedic Multiplier

The design of the Vedic Multiplier led to a completely different aspect for the established configurationally multiplier which is designed for 2 bit, 4 bit serially and parallel. This additional feature has given an advantage for better signed and unsigned computations. It is proper to have only signed or unsigned hence we have modified the existing system to a even better low power and low area based system. Since we know that the Radix algorithm alone can solve both signed and unsigned but due design complexity factor and area factor we have reduce the design to 8 bit fully functional serial and parallel multiplier.

### Logic for 2X2 Multiplication



### Logic for 4x4



As can be seen, the area and delay of the proposed CBM very approximate to that of non configurable Radix 4 Booth Multiplier, although it is larger because additional circuits, including Shutdown logic, Switching Logic an SBG, an Error Correction Logic etc., are added to achieve configuration and for high speed operation.

### 3. EXPERIMENTAL RESULTS:

For comparison, conventional Booth Multiplier using Radix 2 booth encoding and Radix 4 booth encoding for n=8 and n=16 and the proposed CBM for n=16 are designed in Verilog HDL and their simulation results were verified. These multipliers were synthesized by using the Synopsys Design Compiler with the TSMC 90nm CMOS standard cell technology library. The implementation results, including hardware area, critical path delay and power consumption for these multipliers, are given in Table II.

With respect to power simulation vectors, several input data with different effective dynamic ranges are selected to demonstrate that the proposed CBM is more power efficient when the characteristics of input data are changed. The Data used for comparison are listed below. the shutdown signals varies for different inputs and hence the power also varies based on the input data. For DATA 1 it is shown that two out of four blocks can be shutdown and for DATA 2, three out of four blocks can be shutdown depending on the dynamic range if input operands Through these shutdown signals power consumption can be efficiently reduced as shown below in Table IV.

MULTIPLIER (n=16)	AREA (µm <sup>2</sup> )	POWER (mW)	DELAY (ns)
Radix 2 Booth Multiplier	2953	1.067	108.09
Radix 4 Modified Booth	3241	1.075	86.18
CBM [111]	3957	1.526	57.48
CBM [110]	2933	1.136	49.92
CBM [101]	873	0.323	30.16
CBM [100]	676	0.240	29.41
CBM [001]	1743	0.651	30.16
CBM [000]	1350	0.486	29.88

MULTIPLIER (n=16)	DATA 1		DATA 2	
	Power	% reduction	Power	%
Radix 4 Modified	1.07	-	1.07	-
CBM [111]	0.513	52.05	0.322	69.90
CBM [110]	0.322	69.90	0.238	83.36

MULTIPLIER(n=16)	AREA (µm <sup>2</sup> )	POWER (mW)	DELAY (ns)
Radix2BoothMultiplier	2953	1.067	108.09
Radix4ModifiedBooth	3241	1.075	86.18
CBM[111]	3957	1.526	57.48
CBM[110]	2933	1.136	49.92
CBM[101]	873	0.323	30.16
CBM[100]	676	0.240	29.41
CBM[001]	1743	0.651	30.16
CBM[000]	1350	0.486	29.88

Table IV. Comparison of Power for different data

When compared to Radix 4 Modified Booth Multiplier, the results in Table IV exhibit that CBM [111] is capable of achieving 52.05% power saving on average. Moreover, CBM [110] can further achieve 69.90% power saving on average by performing truncation and sacrificing a bit of output quality. On the other hand the speed of

MULTIPLIER (n=16)	DATA 1		DATA 2	
	Delay	%	Delay	%
Radix 4 Modified	66.16	-	66.16	-
CBM [111]	36.79	57.32	30.17	64.99
CBM [110]	20.63	69.62	20.41	69.87

Vedic Multiplier:

#### 4. CONCLUSION

A multi-functional configurable booth multiplier has been designed which provides a flexible arithmetic capacity and a tradeoff between output precision and power consumption. Moreover, the ineffective circuitry can be efficiently deactivated, thereby reducing power consumption and increasing speed of operation. The experimental results have shown that the proposed multiplier outperforms the conventional multiplier both Radix 2 Booth multiplier and Radix 4 Booth multiplier in terms of power and speed of operation. To avoid the expense of Area another Vedic multiplier circuit is

operation also varies based on the input data. Consider the Table V which compares the critical path delay. CBM [111] is capable of achieving 57.32% increase in speed and CBM [110] can further achieve 65.62% increase in speed on average.

Table V. Comparison of Speed for different data

Multipliers	Full adder logics	Power(watts)	Transistor count
Vedic Multiplier	ULPFA	7.1522e-002	1446
	HPLP	6.4235e-002	1248

introduced for unsigned operations only which results in low power and low area.

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