

Image Compression Methods – A Literature Review

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Abstract— Image compression is the technique through which we can reduce amount of data required to represent a digital image. An image is good way to visualize any perspective related to any activity. Images are important documents today; to work with them in some applications there is need for compression. Image compression plays a very important role in the transmission from one place to another and storage of image data on the storage devices. The main aim of image compression is to represent an image in the fewest number of bits without losing the essential information content within an original image. In this we provide literature reviews on various image compression techniques.

Keywords— Image Compression, DCT, DWT, OCR, Run length Encoding

I. INTRODUCTION

Image compression is the technique through which we can reduce amount of data required to represent a digital image. It is also used for reducing the redundancy that is nothing but avoiding the duplicate data, which will help to increase storage and transmission process's performance. In image compression, we do not only concentrate on reducing size but also concentrate on doing it without losing quality and information of image.

Many applications need large number of images which can be stored on disk for solving problems. This storing space of image is important, because less memory space means less time required processing the image. Hence image compression [1] is need that reduces the amount of data required to represent a digital image.

Image compression system requires two components:

a. Encoding System that converts original image into compressed image

b. Decoding System that converts compressed image into digital image which is more identical to original image.

Image compression, consist of three main steps: Transform, quantizing and coding, as illustrated in figure 1 below.

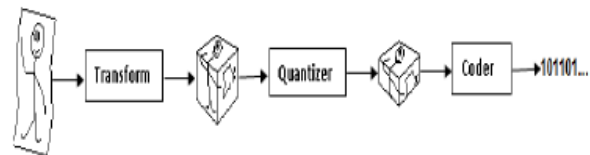


Figure 1: The three steps of digital image compression system

Image compression consists of two transform techniques which are based on frequency. First is Discrete Cosine Transform (DCT) and second is Discrete Wavelet Transform (DWT). Both techniques have its' own pros and cons. DWT gives better compression ratio [1] without losing more information of image but it need more processing power. While DCT is fast, it can be quickly calculated but it has blocks artifacts means loss of some information. In this paper we provide a review about various image compression techniques.

II. IMAGE COMPRESSION

Main aim of image compression to represent large images into compact form. Generally, in every image there are some redundant components such as pixels, coding or other data. Therefore image compression compact the image by eliminating these redundant components.

Redundancy means the duplication of data in the image. Either it may be repeating pixel across the image or pattern, which is repeated more frequently in the image. The image compression occurs by taking benefit of redundant information of in the image. Reduction of redundancy provides helps to achieve a saving of storage space of an image. Image

compression is achieved when one or more of these redundancies are reduced or eliminated. In image compression, three basic data redundancies can be identified and exploited. Compression is achieved by the removal of one or more of the three basic data redundancies.

A. Inter Pixel Redundancy

In image neighbouring pixels are not statistically independent. It is due to the correlation between the neighboring pixels of an image. This type of redundancy is called Inter-pixel redundancy. This type of redundancy is sometime also called spatial redundancy. This redundancy can be explored in several ways, one of which is by predicting a pixel value based on the values of its neighboring pixels. In order to do so, the original 2-D array of pixels is usually mapped into a different format, e.g., an array of differences between adjacent pixels. If the original image [2] pixels can be reconstructed from the transformed data set the mapping is said to be reversible.

B. Coding Redundancy

Consists in using variable length code words selected as to match the statistics of the original source, in this case, the image itself or a processed version of its pixel values. This type of coding is always reversible and usually implemented using lookup tables (LUTs). Examples of image coding schemes that explore coding redundancy are the Huffman codes and the arithmetic coding technique.

C. Psycho Visual Redundancy

Many experiments on the psycho physical aspects of human vision have proven that the human eye does not respond with equal sensitivity to all incoming visual information; some pieces of information are more important than others. Most of the image coding algorithms in use today exploit this type of redundancy, such as the Discrete Cosine Transform (DCT) based algorithm at the heart of the JPEG encoding standard.

III. LITERATURE REVIEW

Various types of image compression techniques are available. Also images may be of different type like RGB image, Grey Scale Image etc. In this section, we are going to present the literature work done in this field.

In 2012, Firas A. Jassim, et al [7] presents a novel method for image compression which is called five module method (FMM). In this method converting each pixel value in 8x8 blocks into a multiple of 5 for

each of RGB array. After that the value could be divided by 5 to get new values which are bit length for each pixel and it is less in storage space than the original values which is 8 bits. This paper demonstrates the potential of the FMM based image compression techniques. The advantage of their method is it provided high PSNR (peak signal to noise ratio) although it is low CR (compression ratio). This method is appropriate for bi-level like black and white medical images where the pixel in such images is presented by one byte (8 bit). As a recommendation, a variable module method (X) MM, where X can be any number, may be constructed in latter research.

In 2012, Ashutosh Dwivedi, et al [8] presents a novel hybrid image compression technique. This technique inherits the properties of localizing the global spatial and frequency correlation from wavelets and classification and function approximation tasks from modified forward-only counter propagation neural network (MFOCPN) for image compression. In this scheme several tests are used to investigate the usefulness of the proposed scheme. In this paper, they explore the use of MFO-CPN networks to predict wavelet coefficients for image compression. In this method, they combined the classical wavelet based method with MFO-CPN. The performance of the proposed network is tested for three discrete wavelet transform functions. In this they analysis that Haar wavelet results in higher compression ratio but the quality of the reconstructed image is not good. On the other hand db6 with the same number of wavelet coefficients leads to higher compression ratio with good quality. Overall they found that the application of db6 wavelet in image compression out performs other two.

In 2012, Yi-Fei Tan, et al [9] presents image compression technique based on utilizing reference points coding with threshold values. This paper intends to bring forward an image compression method which is capable to perform both lossy and lossless compression. A threshold value is associated in the compression process, different compression ratios can be achieved by varying the threshold values and lossless compression is performed if the threshold value is set to zero. The proposed method allows the quality of the decompressed image to be determined during the compression process. In this method If the threshold value of a parameter in the proposed method is set to 0, then lossless compression is performed. Lossy compression is achieved when the threshold value of a parameter assumes positive values. Further study can be performed to calculate the optimal threshold value T that should be used.

In 2012, S.Sahami, et al [10] presents a bi-level image compression techniques using neural networks. It is

the lossy image compression technique. In this method, the locations of pixels of the image are applied to the input of a multilayer perceptron neural network. The output of the network denotes the pixel intensity 0 or 1. The final weights of the trained neural-network are quantized, represented by few bites, Huffman encoded and then stored as the compressed image. Huffman encoded and then stored as the compressed image. In the decompression phase, by applying the pixel locations to the trained network, the output determines the intensity. The results of experiments on more than 4000 different images indicate higher compression rate of the proposed structure compared with the commonly used methods such as comite consultatif international telephonique of telegraphique graphique (CCITT) G4 and joint bi-level image expert group (JBIG2) standards. The results of this technique provide High compression ratios as well as high PSNRs were obtained using the proposed method. In the future they will use activity, pattern based criteria and some complexity measures to adaptively obtain high compression rate.

In 2013, C. Rengarajaswamy, et al [11] presents a novel technique in which done encryption and compression of an image. In this method stream cipher is used for encryption of an image after that SPIHT [14] is used for image compression. In this paper stream cipher encryption is carried out to provide better encryption used. SPIHT compression provides better compression as the size of the larger images can be chosen and can be decompressed with the minimal or no loss in the original image. Thus high and confidential encryption and the best compression rate has been energized to provide better security the main scope or aspiration of this paper is achieved.

In 2013, S. Srikanth, et al [12] presents a technique for image compression which is use different embedded Wavelet based image coding with Huffman-encoder for further compression. In this paper they implemented the SPIHT and EZW algorithms with Huffman encoding using different wavelet families and after that compare the PSNRs and bit rates of these families. These algorithms were tested on different images, and it is seen that the results obtained by these algorithms have good quality and it provides high compression ratio as compared to the previous exist lossless image compression techniques.

In 2013, Pralhadrao V Shantagiri, et al [13] presents a new spatial domain of lossless image compression algorithm for synthetic color image of 24 bits. This proposed algorithm use reduction of size of pixels for the compression of an image. In this the size of pixels is reduced by representing pixel using the only required number of bits instead of 8 bits per color. This proposed algorithm has been applied on asset of

test images and the result obtained after applying algorithm is encouraging. In this paper they also compared to Huffman, TIFF, PPM-tree, and GPPM. In this paper, they introduce the principles of PSR (Pixel Size Reduction) lossless image compression algorithm. They also had shows the procedures of compression and decompression of their proposed algorithm. Future work of this paper uses the other tree based lossless image compression algorithm.

In 2013, K. Rajkumar, et al [14] presents an implementation of multiwavelet transform coding for lossless image compression. In this paper the performance of the IMWT (Integer Multiwavelet Transform) for lossless studied. The IMWT provides good result with the image reconstructed. In this paper the performance of the IMWT for lossless compression of images with magnitude set coding have been obtained. In this proposed technique the transform coefficient is coded with a magnitude set of coding & run length encoding technique. The performance of the integer multiwavelet transform for the lossless compression of images was analyzed. It was found that the IMWT can be used for the lossless image compression. The bit rate obtained using the MS-VLI (Magnitude Set-Variable Length Integer Representation) with RLE scheme is about 2.1 bpp (bits per pixel) to 3.1 bpp less then that obtain using MS-VLI without RLE scheme.

In 2013 S. Dharanidharan, et al [15] presents a new modified international data encryption algorithm to encrypt the full image in an efficient secure manner, and encryption after the original file will be segmented and converted to other image file. By using Huffman algorithm the segmented image files are merged and they merge the entire segmented image to compress into a single image. Finally they retrieve a fully decrypted image. Next they find an efficient way to transfer the encrypted images to multipath routing techniques. The above compressed image has been sent to the single pathway and now they enhanced with the multipath routing algorithm, finally they get an efficient transmission and reliable, efficient image.

In 2014 B. Gupta et al [16] wrote a paper "Image Compression Technique under JPEG by Wavelets Transformation". In this paper they described that image compression is minimizing the size in bytes of a graphics file without degrading the quality of the image to an unacceptable level. The reduction in file size allows more images to be stored in a given amount of disk or memory space. It also reduces the time required for images to be sent over the Internet or downloaded from Web pages. JPEG and JPEG 2000 are two important techniques used for image compression. JPEG image compression standard use dct (discrete cosine transform). Now there wavelets

Transform is using with JPEG 2000 standard. It is a widely used and robust method for image compression. It has excellent compaction for highly correlated data. Wavelets transform divided the image into high frequency components which gives good compromise between information packing ability and computational complexity.

In 2015 Zhang Ning et. al. [17] wrote a paper “Study on Image Compression and Fusion Based on the Wavelet Transform Technology”. In this paper they described the Registration algorithm that has better robustness to image noise, and can achieve sub-pixel accuracy; the registration time has also been greatly improved. In terms of image fusion, the images to be fused through wavelet transform of different resolution sub image, using a new image fusion method based on energy and correlation coefficient. The high frequency image decomposed using new energy pixels of the window to window energy contribution rate of fusion rules, the low frequency part by using the correlation coefficient of the fusion strategy, finally has carried on the registration of simulation experiments in the Matlab environment, through the simulation experiments of fusion method in this paper can get the image fusion speed and high quality fast fusion image.

IV. CONCLUSION

Images are important documents today; to work with them in some applications there is need to be compressed. Compression is more or less it depends on our aim of the application. Image compression plays a very important role in the transmission and storage of image data as a result of and storage limitations. The main aim of image compression is to represent an image in the fewest number of bits without losing the essential information content within an original image. This paper presents various techniques of image compression. After study of all techniques it is found that lossless image compression techniques are most effective over the lossy compression techniques. Lossy provides a higher compression ratio than lossless.

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