

Reliable High Speed Error Detection Architectures for Cryptographic Applications

SINDHURA BIRUDULA,

M.Tech Student,

sindurasamuel.b@gmail.com

MR.DAYAKAR (H.O.D)

PROFESSOR (PH.D)

dasuji12@gmail.com

SRIVANI EDUCATIONAL SOCIETY OF GROUP OF INSTITUTIONS

ABSTRACT: In this paper, reliability and false-alarm sensitivity of sensitive cryptographic applications are benchmarked through a case study, i.e., the uneven substitution box of a stream cipher, to elaborate on the respective effects on smart infrastructures. The proposed architectures are benchmarked in terms of error coverage for different fault models and assessed for false-alarm immunity. Moreover, they have been synthesized on an ASIC platform and it is shown that with an acceptable overhead, high error coverage can be achieved for the proposed architectures. The benchmark details the smart infrastructure implications and elaborates on the fact that using the proposed framework, smart infrastructures can be more efficiently and reliably utilized.

KEY WORDS: False alarm sensitivity, ASIC, AES, Encryption, Decryption.

1. INTRODUCTION

High level security, adoptable to diverse application, efficient and exportable are the objectives of AES. In this project work, the plain text of 128 bits is given as input to encryption block in which encryption of data is made and the cipher text of 128 bits is throughout as output. The key length of 128 bits is used in process of encryption. The AES algorithm is a block cipher that uses the same binary key both to encrypt and decrypt data blocks is called a symmetric key cipher. To read an encrypted message of AES a good symmetric key algorithm like AES should exist with no attack better than key exhaustion.

In this paper an iterated block cipher of AES is used with a fixed block size of 128 and a variable key length. Various transformations are operated on the intermediate results which is called as *state*. The state is a rectangular array of Bytes and the block size is 128 bits. Basically, it is 16 bytes rectangular array with dimensions 4x4. In the AES algorithm the basic unit for processing is a byte and a sequence of eight bits. These are treated as a single entity. The input, output and Cipher Key bit sequences are processed as arrays of bytes which are formed by dividing the sequences into groups of eight contiguous bits to form arrays of bytes.

Generally the variable block size and the row size is fixed to four in AES and the number of columns also varies. In the AES the number of columns is divided by 32 and it is denoted as N_b . Coming to the cipher key, it is pictured as a rectangular array with four rows. The number of columns of the cipher key is equal to the key length divided by 32. So AES uses a variable number of rounds, which are fixed that is represented as key of size 128 has 10 rounds.

In the process of Encryption or Cipher, the input data and the input key were copied to the State array using the conventions. So at first the XOR operation is performed between each byte of the input data and the input key and the output should be given as the input of the Round-1. After the process of an initial Round Key addition, the State array is transformed by

implementing a round function 10 times. So with the final round it can obtain output from Nr -rounds. At last the final State is copied to the output. By using round function, the process is parameterized which consists of a one-dimensional array of four-byte words. These are derived by using the Key Expansion routine.

II. EXISTED SYSTEM

The structure of a jump register section includes jump control in (JCi) and out (JCo) signals, which are fed into and out of the section. The substitution box is part of this unit which nonlinearly affects the jump control out signal which is used as an input of the following section. The aforementioned sections cascaded nine times to contribute to the key stream of the cipher. As observed in this figure, this accumulated cascade jump control in key stream generation mode combines the outputs of the nine sections to reach to the key stream needed.

As part of its key generation process, Pomaranch uses eight uneven substitution boxes with a 9-bit input and a 7-bit output. Each substitution unit is based on the inverse modulo an irreducible polynomial of degree nine, i.e., $x^9 + x + 1$, whose period is 73. The 9-bit output is then converted into a 7-bit one with deletion of the most significant and least significant bits of the result. For the hardware implementations of the uneven substitution box of Pomaranch, multiple instances (memories or lookup Tables) are needed. In field-programmable gate array (FPGA) platforms, one needs to use block memories or distributed pipelined memories and in ASIC, memory macros or synthesized logic is needed which are not preferable for high-performance and low-complexity applications. From below figure (1) we can see the block formation of existed system.

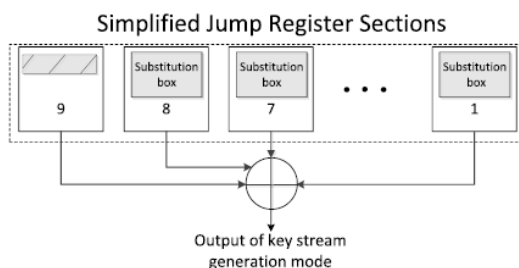


Fig. 1. Existed system

In general, time and hardware redundancy are two main methods for fault diagnosis. Hardware redundancy adds hardware to the original structure for diagnosis and time redundancy repeats the operations two times for detection of transient faults. Permanent faults through time redundancy can be detected using various methods which are, generally, denoted as recomputation with encoded operands. The fault diagnosis methods alarm the errors in the architectures; however, even if the overhead is acceptable, there could be a chance for false alarms, i.e., detection of faults that do not result in erroneous outputs. Such false alarms could be exploited to induce distrust to the user, i.e., repetitive, false detections result in either ignoring the alarms by the user or abandoning the devices in which the cryptographic architectures are embedded.

III. PROPOSED SYSTEM

In this section, we propose fault detection architectures for the substitution box of Pomaranch considering the vulnerability of such structures to false alarms due to their uneven architectures. Specifically, we propose a framework that can be tailored based on the available resources and their reliability objectives to achieve.

Fault diagnosis approaches are provided for the architectures presented. Multiple signatures are devised and presented as a fault diagnosis framework that can be used depending on the requirements in smart infrastructures in terms of reliability. We carefully pinpoint the false-alarm vulnerability of such approaches and modifications needed to counteract such instances are presented. These are benchmarked in detail in terms of error coverage and efficiency in the following sections.

We first present two theorems that are used in deriving the signatures needed for our fault diagnosis approaches. Based on the structures in multiplications in composite fields are used frequently to perform operations in the subfield $GF(23)$. Moreover, observing the architecture of inversion in $GF(23)$ is shown which is used in each substitution box iteration. Accordingly, the following two theorems are presented to derive the predicted parities of these two important operations in the subfield $GF(23)$. From below figure (2) we can observe the block formation of proposed system.

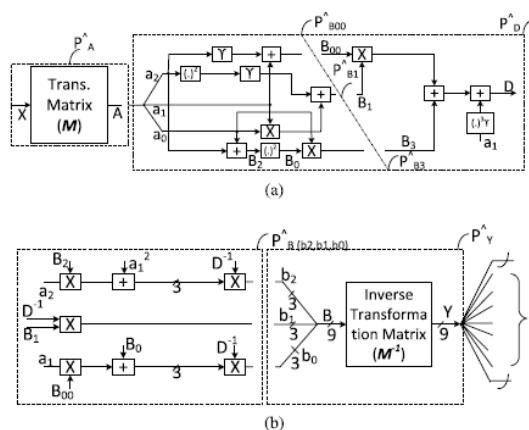
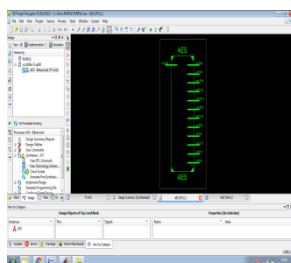


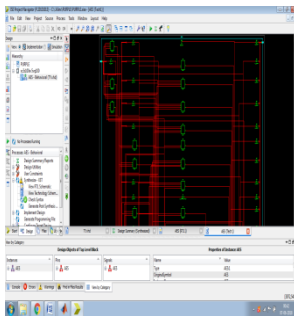
Fig. 2. Proposed system

IV. RESULTS

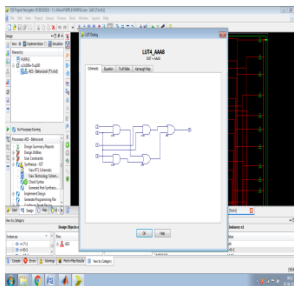
Register Transfer level



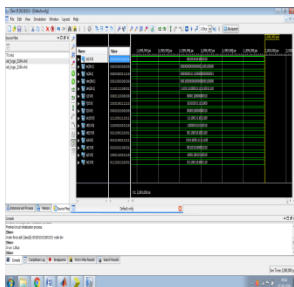
Technology schematic



Lookup Table



Output



V. CONCLUSION

In this paper, reliability and false-alarm sensitivity of sensitive cryptographic applications are benchmarked through a case study, i.e., the uneven substitution box of a stream cipher, to elaborate on the respective effects on smart infrastructures. We have presented low-power architectures for this stream cipher and then proposed a framework to provide fault immunity for infrastructures that need to deal with sensitive information and are smart and ubiquitous. The proposed architectures are benchmarked in terms of error coverage for different fault models and assessed for false-alarm immunity. Moreover, they have been synthesized on an ASIC platform and it is shown that with an acceptable overhead, high error coverage can be achieved for the proposed architectures. Furthermore, we have assessed the benefits and effects of such architectures for smart infrastructures. The benchmark details the

smart infrastructure implications and elaborates on the fact that using the proposed framework, smart infrastructures can be more efficiently and reliably utilized.

VI. REFERENCES

- [1] K. Fu and J. Blum, "Controlling for cybersecurity risks of medical device software," *Commun. ACM*, vol. 56, no. 10, pp. 35–37, Oct. 2013.
- [2] D. Halperin, T. Kohno, T. S. Heydt-Benjamin, K. Fu, and W. H. Maisel, "Security and privacy for implantable medical devices," *IEEE Pervasive Comput.*, vol. 7, no. 1, pp. 30–39, Jan./Mar. 2008.
- [3] M. Rostami, W. Burlison, A. Jules, and F. Koushanfar, "Balancing security and utility in medical devices?" in *Proc. 50th ACM/EDAC/IEEE Int. Conf. Design Autom.*, May/Jun. 2013, pp. 1–6.
- [4] M. Zhang, A. Raghunathan, and N. K. Jha, "Trustworthiness of medical devices and body area networks," *Proc. IEEE*, vol. 102, no. 8, pp. 1174–1188, Aug. 2014.
- [5] H. Khurana, M. Hadley, N. Lu, and D. A. Frincke, "Smart-grid security issues," *IEEE Security Privacy*, vol. 8, no. 1, pp. 81–85, Jan./Feb. 2010.
- [6] M. Mozaffari-Kermani, M. Zhang, A. Raghunathan, and N. K. Jha, "Emerging frontiers in embedded security," in *Proc. 26th Int. Conf. VLSI Design*, Jan. 2013, pp. 203–208.
- [7] R. Roman, P. Najera, and J. Lopez, "Securing the Internet of things," *Computer*, vol. 44, no. 9, pp. 51–58, Sep. 2011.
- [8] T. H.-J. Kim, L. Bauer, J. Newsome, A. Perrig, and J. Walker, "Challenges in access right assignment for secure home networks," in *Proc. USENIX Conf. Hot Topics Secur.*, 2010, pp. 1–6.