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## Fast Calculation Using Vedic Multiplier with Different Algorithms and High Performance

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#### Abstract:

A high speed and low power 16×16 Vedic Multiplier is designed by using low power and high speed changed carry choose adder. This work proposes a high speed Vedic Multiplier primarily based on area, delay and power efficient Carry Choose Adder. In this paper a quick methodology of multiplication based on ancient Indian Vedicarithmetic is proposed. The whole of Vedic arithmetic is based on 16 sutras and manifests a unified structure of arithmetic. Among the varied ways of multiplication in Vedic arithmetic, Urdhava tiryakbhyam is discussed intimately. All the redundant logic operations present in the traditional CSLA are eliminated and proposed a brand new logic formulation for CSLA. The proposed CSLA design involves considerably less space and delay than the recently proposed BEC-based CSLA. The multiplier mentioned here is compared with other multiplier to spotlight the speed and power superiority of the vedic multiplier.

#### **Index Terms:**

Carry Select Adder, Logic formulation, Vedic Multiplier.

#### I.NTRODUCTION:

Multiplication is one of the elemental block in almost all the arithmetic logic units. This Vedic multiplication is mainly utilized in the fields of the Digital Signal Processing (DSP) and also in so several applications like Fast Fourier Transform, convolution, filtering and microprocessor applications [2,3,9]. In most of the DSP algorithms multiplier is one of the key part and hence a high speed and area economical multiplier is required and multiplication time is additionally one of the predominant factor for DSP algorithms. The ancient mathematical techniques like Vedic mathematics used to cut back the computational time such that it can increase speed and conjointly require less hardware.

There are sixteen sutras and sixteen sub-sutras (sub formulae) created by Swamiji. Vedic is a word obtained from the word "Veda" and it's the "store house of all knowledge". Vedic

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mathematics mainly consists of the sixteen sutras which it will be related to the different branches of arithmetic like algebra, arithmetic geometry.

### II. ANCIENT VEDIC MATHEMATICAL ALGORITHMS:

The Vedic mathematics mainly reduces the advanced typical calculations in to simpler by applying sutras as stated above. These Vedic mathematic techniques are very efficient and take very less hardware to implement. These sutras are mainly used for multiplication of two decimal numbers and we extend these sutras for binary multiplications. Some of the techniques are discussed below:

### A. Urdhva -Tiryakbhyam Sutra (Vertically and Crosswise):

Booth multipliers are generally used for multiplication purposes. Booth Encoder, Wallace Tree, Binary Adders and Partial Product Generator are the main elements used for Booth multiplier architecture. Booth multiplier is mainly used for two applications are to extend the speed by reduction of the partial products and additionally by the way that the partial products to be added. In this section we tend to propose a Vedic multiplication technique referred to as "Urdhva-Tiryakbhyam -Vertically and crosswise," which will be used not only for decimal multiplication however conjointly used for binary multiplication as well. This technique mainly consists of generation of partial merchandise parallel and then we should perform the addition operation simultaneously [3]. This algorithm will be used for 2x2, 4x4,

8x8....N×N bit multiplications. Since the sums and their partial products are calculated in parallel the Vedic multiplier will not depends upon the processor clock frequency.[1]

Hence there is no need of sky-rocketing the clock frequency and if the clock frequency will increase it can automatically results in the increase in the ability dissipation. Hence by using this Vedic multiplier technique we have a tendency to reduce the ability dissipation. The foremost advantage of this Vedic multiplier is that it can reduce delay plus space compared with the other multipliers.

### B. Example for Decimal Multiplication Using Vedic Mathematics:

To illustrate this technique, allow us to consider 2 decimal numbers 252 and 846 and the multiplication of these 2 decimal numbers 252×846 is explained by using the line diagram shown in below figure 1. First multiply the each numbers given on the two sides of the line and then first digit is stored as the primary digit of the result and remaining digit is stored as pre carry for the following coming step and the process goes on and when there's more than one line then calculate the merchandise of finish digits of first line and add the result to the merchandise obtained from the opposite line and finally store it then and carry. The obtained carry can be used a carry for the more steps and finally we tend to get the specified result which is the final product of 2 decimal numbers 252x846. Take the initial carry value as zero. For clear understanding purpose we tend to explain the entire algorithm in the below line diagram such that each bit represents a circle and range of bits equal to the amount of circles given.



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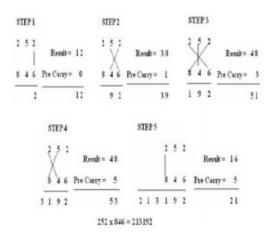


Figure 1. Multiplication of two decimal numbers

#### III. MODIFIED VEDIC MULTIPLIER ARCHITECTURE:

The architectures for 2×2, 4×4, 8×8, 16×16. . . N×N bit modules are mentioned in this section. During this section, the technique used is 'Urdhva-Tiryakbhyam' (Vertically and Crosswise) sutra that could be a straightforward technique for multiplication with lesser range of steps and conjointly in very less computational time. The main advantage of this Vedic multiplier is that we can calculate the partial merchandise and summation to be done concurrently. Hence we tend to using this Vedic multiplier in nearly all the ALU's.

#### A. 2×2 Vedic Multiplier Block:

To explain this method let us consider 2 numbers with 2 bits each and the numbers are A and B where A=a0a1 and B=b0b1 as shown in the below line diagram. First the least significant bit (LSB) bit of final product (vertical) is obtained by taking the product of two least significant bit (LSB) bits of A and B is a0b0.

Second step is to take the products in a crosswise manner such as the least significant bit (LSB) of the first number A (multiplicand) is multiplied with the next higher bit of the multiplicand B in a crosswise manner. The output generated is 1-Carry bit and 1bit used in the result as shown below. [7] Next step is to take product of 2 most significant bits (MSB) and for the obtained result previously obtained carry should be added. The result obtained is used as the fourth bit of the final result and final carry is the other bit.

$$s0 = a0b0$$
 (1)

$$c1s1 = a1b0 + a0b1$$
 (2)

$$c2 s2 = c1 + a1b1$$
 (3)

The obtained final result is given as c2s2s1s0. A 2×2 Vedic multiplier block is implemented by using two half adders and four two input and gates as shown in below figure 2.



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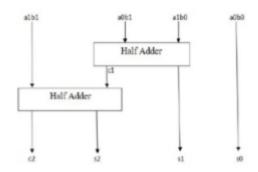


Figure 2. Block Diagram of 2×2 Vedic Multiplier

#### B. 4x4 Vedic Multiplier Block:

In this section, now we will discuss about 4x4 bit Vedic multiplier. For explaining this multiplier let us consider two four bit numbers as A and B such that the individual bits can be represented as the A3A2A1A0 and B3B2B1B0. The procedure for multiplication can be explained in terms of line diagram shown in below figure. The final output can be obtained as the C6S6S5S4S3S2S1S0.

The partial merchandise are calculated in parallel and hence delay obtained is decreased enormously for the increase in the amount of bits. The Least Significant Bit (LSB) SO is obtained simply by multiplying the LSBs of the multiplier and also the multiplicand. Here the multiplication is followed as per the steps shown in the line diagram in figure 3. After performing all the steps the result (Sn) and Carry(Cn) is obtained and in the same way at every step the previous stage carry is forwarded to a higher stage and the process goes on. [4]

$$SO = AOBO \tag{4}$$

$$C1S1 = A1B0 + A0B1$$
 (5)

$$C2S2 = C1 + A0B2 + A2B0 + A1B1$$
 (6)

$$C3S3 = C2 + A0B3 + A3B0 + A1B2 + A2B1 (7)$$

$$C4S4 = C3 + A1B3 + A3B1 + A2B2$$
 (8)

$$C5S5 = C4 + A3B2 + A2B3$$
 (9)

$$C6S6 = C5 + A3B3$$
 (10)

For clear understanding, observe the block diagrams for 4x4 as shown below figure 3 and within the block diagram 4x4, in total there are four 2x2 Vedic multiplier modules, and three ripple carry adders of four bit size are used. The four bit ripple carry adders are used for addition of two four bits and likewise totally four are use at intermediate stages 3 of multiplier. [8]

The carry generated from the first ripple carry adder is passed on to the next ripple carry adder and there are two zero inputs for second ripple carry adder. The arrangement of the ripple carry adders are shown in below block diagram which can reduce the computational time such that the delay can be decreased.



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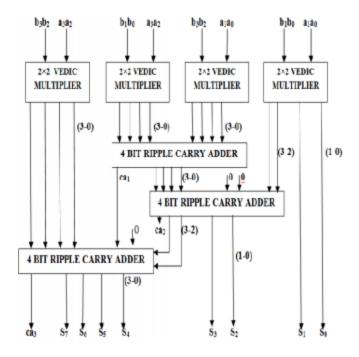


Figure 3. Block Diagram of 4x4 bit Vedic Multiplier

#### C. 8x8 Vedic Multiplier Block:

In this section, currently we have a tendency to discuss regarding 4x4 bit Vedic multiplier. For explaining this multiplier let us consider 2 eight bit numbers as A and B such that the individual will bits be represented A7A6A5A4A3A2A1A0 and B7B6B5B4B3B2B1B0. The procedure for multiplication will be explained in terms of line diagram shown in below figure 4. The final output can be obtained as the 16S15S14S13S12S11S10S9S8S7S6S5S4S3S2S1S0 . The partial merchandise are calculated in parallel and hence delay obtained is decreased enormously for the rise in the number of bits. [6] The Least Significant Bit (LSB) SO is obtained simply by multiplying the LSBs of the multiplier and also the multiplicand. Here the multiplication is followed in keeping with the steps shown in the block diagram in figure 4. After performing all the steps the result (Sn) and Carry (Cn) is obtained and in the same means at every step the previous stage carry is forwarded to a higher stage and the process goes on.



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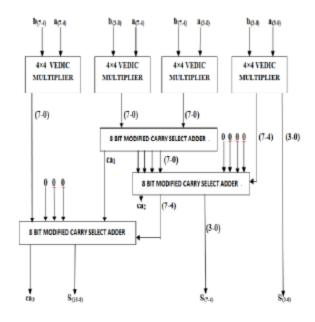


Figure 4. Block Diagram of 8x8 bit Vedic Multiplier

For clear understanding, observe the block diagrams for 8x8 as shown below and among the block diagram 8x8, in total there are four 4x4 Vedic multiplier modules, and three modified carry choose adders of 8 bit size are used. The 8 bit modified carry choose adders are used for addition of two eight bits and likewise totally four are use at intermediate stages of multiplier. The carry generated from the primary modified carry select adder is passed on to the next changed carry choose adder and there are four zero inputs for second changed carry choose adders. The arrangement of the modified carry select adders are shown in the block diagram which will reduce the computational time so that the delay will be decrease.

#### D. 16x16 Vedic Multiplier Block:

In this section, now we tend to discuss concerning to 4x4 bit Vedic multiplier [10]. For

explaining this multiplier allow us to take into account two 16 bit numbers as A and B such that the individual bits will be represented because the A [15:0] and B [15:0]. The procedure for multiplication will be explained in terms of line diagram shown below in figure 5. The final output can be obtained as the C16S[31:0]. The partial products are calculated in parallel and hence delay obtained is decreased enormously for the rise in the quantity of bits. The Least Significant Bit (LSB) SO is obtained easily by multiplying the LSBs of the multiplier and therefore the multiplicand. Here the multiplication is followed according to the steps shown in the line diagram in figure. After performing all the steps the result (Sn) and carry (Cn) is obtained and in the same manner at each step the previous stage carry is forwarded to the next stage and the process goes on.

#### **16-Bit Modified Carry Select Adder**



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The CSLA has two units: 1) the sum and carry generator unit (SCG) and 2) the sum and carry selection unit as shown in the figure 5. The SCG unit consumes most of the logic resources of CSLA and significantly contributes to the critical path. Different logic designs have been suggested for efficient implementation of the SCG unit. We made a study of the logic designs

suggested for the SCG unit of conventional and BEC-based CSLAs of by suitable logic expressions. The main objective of this study is to identify redundant logic operations and data dependence. Accordingly, we remove all redundant logic operations and sequence logic operations based on their data dependence.

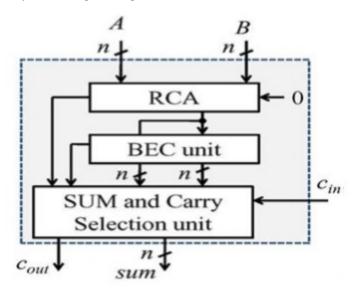


Figure 5. Structure of the BEC-based CSLA; n is the input operand bit-width

The proposed CSLA is based on the logic formulation as and its structure is shown in Figure 6(a). It consists of one HSG unit, one FSG unit, one CG unit, and one CS unit. The CG unit is composed of two CGs (CGO and CG1) corresponding to input-carry "0" and "1". The HSG receives two n-bit operands (A and B) and generate half-sum word SO and half-carry word CO of width n bits each. Both CGO and CG1 receive SO and CO from the HSG unit and generate two n-bit full-carry words C11 and C10 corresponding to input-carry "0" and "1", respectively. The logic diagram of the HSG unit is shown in Figure 6(b). The logic circuits of CGO and CG1 are optimized to take advantage of the

fixed input-carry bits. The optimized designs of CGO and CG1 are shown in Figure 6(c) and (d), respectively.

$$SO(i) = A(i) (+) B(i), CO(i) = A(i) . B(i)$$
(11)

$$C10(i) = C10(i-1) \cdot S0(i) + C0(i) \text{ for } (10(0) = 0)$$
(12)

C11(i) = C11(i-1) . 
$$SO(i) + CO(i)$$
 for (11(0) = 1) (13)



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carry words c10 and c11 follow a specific bit pattern. If c01(i)= 1, then c11(i)=1, irrespective of s0(i) and c(i), for 0 = i = n - 1. This feature is used for logic optimization of the CS unit.

Optimized design of the CS unit is shown in Figure 6(e), which is composed of n AND–OR gates. The final carry word C is obtained from the CS unit. The MSB of C is sent to output as Cout and (n-1) LSBs are XORed with (n - 1) MSBs of half-sum (S0) In the FSG [shown in Figure 6(f)] to obtain (n - 1) MSBs of final-sum(s). The LSB of SO is XORed with Cin to obtain the LSB of

S. The architecture of 16x16 Vedic multiplier using "Urdhva Tiryagbhyam" Sutra is shown in Figure 7. The 16x16 Vedic multiplier architecture is implemented using four 8x8 Vedic multiplier modules, three 16 bit modified carry select adder. The first step in the design of 16×16 block will be grouping the 8 bit of each 16 bit input. [6] These pair terms will form vertical and crosswise product terms. Each input bit-pair is handled by a separate 8×8 Vedic the schematic of a 16×16 block designed using 8×8 blocks. The partial products represent the Urdhva vertical and cross product terms.

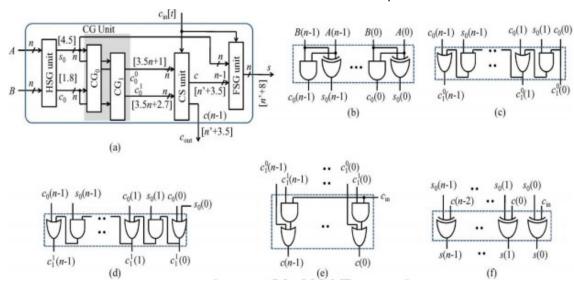


Figure 6. (a) Proposed CS adder design, where n is the input operand bit-width.(b) Gate-level design of the HSG. (c) Gate level optimized design for input-carry =0. (d) Gate-level optimized design for input-carry =1. (e) Gate-level design of the CS unit. (f) Gate-level design of the final-sum generation (FSG) unit.

Optimized design of the CS unit is shown in Fig. 6(e), which is composed of n AND—OR gates. The final carry word C is obtained from the CS unit. The MSB of C is sent to output as Cout and (n-1) LSBs are XORed with (n - 1) MSBs of half-sum (SO)

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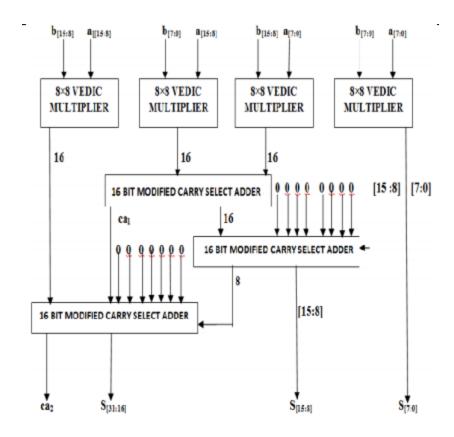
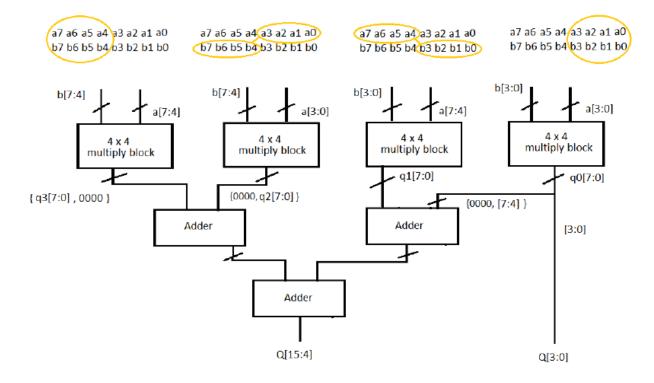


Figure 7 (a). Block Diagram of 16x16 bit Vedic Multiplier.



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Figure 7 (b). Logic Diagram of 16x16 bit Vedic Multiplier.

#### IV. RESULTS AND COMPARISON:

In 2×2, 4×4, 8×8, 16×16 multiplication operations were designed using Verilog HDL and simulation is performed in Xilinx; RTL compilation is performed in RC and physical design is carried out using Encounter RTL Compiler under Cadence environment as shown in Figure 9.

We have coded the Vedic Multiplier in VHDL using the proposed CSLA design and the existing CSLA designs for bit-widths 8, 16, and 32. All the designs are synthesized in the Cadence Design Suit. The net list file obtained from the DC are processed in the IC Compiler (ICC). After placement and route, the area, Delay, and power reported by the ICC are listed Table 1 for comparison. As shown in Table 1, the proposed SQRT-CSLA involves significantly less area and

less delay and consumes less power than the existing designs. We can find from Figure 8 that the proposed Multiplier design offers a saving of 39% ADP and 37% energy than the conventional Vedic Multiplier; The proposed CSLA saves 32% ADP and 33% energy than the BEC-based SQRT-CSLA; on average, for different bit-widths.

The proposed system was analyzed for performance and overhead with existing multiplication techniques. The result of performance analysis is visualized in the form of graph to provide a clear insight on the improvements achieved. This analysis was carried out on the following metrics: throughput, Area, ADP, and speed. The resultant value is tabulated.

**Table 1: Parameter measurements** 

Design	Throughput	Area	Delay ns	ADP
Conv CSLA	.552	1438.1	3.45	.692
CSLA With BEC	27.2	1228.2	3.78	21.7
CSLA Using D-Latch	.58	906	4.08	.72
Propsed CSLA	.542	951	3.42	.668

The tabulated values are graphicaly plotted below for comparison of the existing systems and the proposed system. Series 1) Existing Vedic Multiplier 2) Proposed Multiplier.



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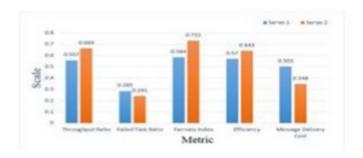


Figure 8. Performance analysis of proposed system v/s existing systems.

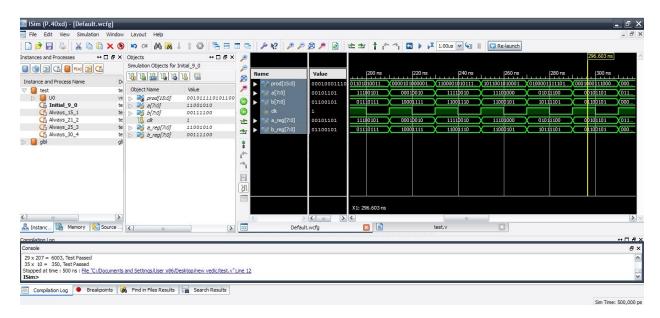


Figure 9. Simulation Result

The values and the graph proves that this system is more efficient than any existing location calibration techniques based on the ground of fairness, adaptability, scalability and minimal cost for communication and calibration and has minimal computational overhead.

#### **V.CONCLUSION:**

This entire work relies on making an area, delay and power efficient Vedic multiplier based on carry choose adder. This paper presents a unique way of realizing a high speed multiplier using Urdhva-Tiryakbhyam sutra and carry select addition technique. A 16-bit modified multiplier is meant. The 16-bit multiplier is realized using four 8-bit Vedic multipliers and proposed carry select adders. Carry choose adders(CSLA) are changed like all the redundant logic operations gift in the conventional CSLA are eliminated and proposed a brand new logic formulation for CSLA. In the proposed theme, the carry choose (CS) operation is scheduled before the calculation of final-add, that is different from the conventional approach. The proposed 16-bit multiplier offers a total delay of



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15.050 ns which is less when put next to the whole delay of any different renowned multiplier architecture. Results also indicate a 13.65pc increase in the speed in comparison to traditional Vedic multiplier without carry choose adder technique..

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