

# Telecommunications using Hadoop to Data Modeling Considerations

Thikka Mallikarjuna<sup>1</sup> & M. Sirish kumar<sup>2</sup>

<sup>1</sup>M-Tech, Dept of CSE ,VCE Tirupati Karakambadi Rd, Mangalam, Andhra Pradesh.

Mail Id:- [mallikarjuna.c07@gmail.com](mailto:mallikarjuna.c07@gmail.com)

<sup>2</sup>Assistant Professor , Dept of CSE ,VCE Tirupati Karakambadi Rd, Mangalam, Andhra Pradesh. Mail Id:- [sirish.m@svcolleges.edu.in](mailto:sirish.m@svcolleges.edu.in)

## Abstract:

We are living in an information age and there is enormous amount of data that is flowing between systems, internet, telephones, and other media. The data is being collected and stored at unprecedented rates. There is a great challenge not only to store and manage the large volume of data, but also to analyze and extract meaningful information from it. There are several approaches to collecting, storing, processing, and analyzing big data. The main focus of the paper is to draw an analogy for data management between the traditional relational database systems and the Big Data Techniques .Aim of this project is finding the business insights of current user records data (i.e data cards usage records). And get the benefits for business growth. The parameters to be considered for analysis are

1. Daily user count and bytes transmitted on a particular time slot.
2. Area wise business(usage) share in the total business
3. Since every network owner will be depending on partners to get the service where they does not have the service tower.

**Key Words:** - Data Manipulation (DML), User defined column transformation functions (UDF), User defined column transformation aggregation functions (UDAF).

## 1. Introduction

From case1: We can find the exact what time more users using the network and what time more downloads and uploads happening. Based on that, they can concentrate tower capacity enhancements. If the tower is underutilized then they can reduce the tower capacity. From case2: They can concentrate the area where they can

invest more to get the more users. From case3: Find out the areas of partner leading and try to improve the owner tower installations. All above activities currently happening using data warehousing technologies. But it is more expensive and time consuming. To help better

in this area (Telecommunications), we are using the Hadoop and Hadoop Eco-systems.

Data creation is occurring at an unprecedented rate. In 2010, the world generated over 1ZB of data; and by 2014, we have generated 7ZB of data. IBM estimates that every day 2.5 quintillion bytes of data are created – so much that 90% of the data in the world today has been created in the last two years. Increasingly large numbers of embedded sensors, smartphones, PCs, and tablet computers connected to network are generating enormous amounts of data. This data creates new opportunities to "extract more

**Big Data:** Human Generated Data is emails, documents, photos and tweets. We are generating this data faster than ever. Just imagine the number of videos uploaded to YouTube and tweets swirling around. This data can be Big Data too. Machine Generated Data is a new breed of data. This category consists of sensor data, and logs generated by 'machines' such as email logs, click stream logs, etc. Machine generated data is orders of magnitude larger than Human Generated Data. Before 'Hadoop' was in the scene, the machine generated data was mostly ignored and not captured. It is because dealing with the volume was NOT possible, or NOT cost effective.

#### Where does Big Data come from?

- Original big data was the web data -- as in the entire Internet! Remember

value" for the areas that it is needed. We have entered the age of "Big Data." Just as this data is generated by people in real time, it can be analysed in real time by high performance computing networks, thus creating a potential for improved decision-making. The International Data Corporation (IDC) believes organizations that are best able to make real-time business decisions using Big Data solutions will thrive, while those that are unable to embrace and make use of this shift will increasingly find themselves at a competitive disadvantage in the market and face potential failure.

#### 2. Related Work

Hadoop was built to index the web. These days' Big data comes from multiple sources.

- Web Data -- still it is big data
- Social media data: Sites like Facebook, Twitter, LinkedIn generate a large amount of data Click stream data : when users navigate a website, the clicks are logged for further analysis (like navigation patterns). Click stream data is important in on line advertising and E-Commerce
- sensor data : sensors embedded in roads to monitor traffic and misc. other applications generate a large volume of data
- Connected Devices: Smart phones are a great example. For example when you

use a navigation application like Google Maps or Waze, your phone sends pings back reporting its location and speed (this information is used for calculating

**Hadoop** is an open-source implementation of Google's distributed computing framework (which is proprietary). It consists of two parts: Hadoop Distributed File System (HDFS), which is modeled after Google's GFS, and Hadoop MapReduce, which is modeled after Google's MapReduce. *MapReduce* is a programming framework. Its description was published by Google in 2004 [<http://research.google.com/archive/mapreduce.html>].

Much like other frameworks, such as Spring, Struts, or MFC, the MapReduce framework does some things for you, and provides a place for you to fill in the blanks. What MapReduce does for you is to organize your multiple computers in a cluster in order to perform the calculations you need. It takes care of distributing the work between computers and of putting together the results of each computer's computation. Just as important, it takes care of hardware and network failures, so that they do not affect the flow of The size of data sets being collected and analyzed in the industry for business intelligence is growing rapidly, making traditional warehousing solutions prohibitively expensive. Hadoop [3] is a popular open-source map-reduce implementation which is being used as an alternative to store and process extremely large data sets on commodity hardware. However, the

traffic hotspots). Just imagine hundreds of millions (or even billions) of devices consuming data and generating data.

your computation. You, in turn, have to break your problem into separate pieces which can be processed in parallel by multiple machines, and you provide the code to do the actual calculation.

But of course, Hadoop really shines when you have not one, but rather tens, hundreds, or thousands of computers. If your data or computations are significant enough (and whose aren't these days?), then you need more than one machine to do the number crunching. If you try to organize the work yourself, you will soon discover that you have to coordinate the work of many computers, handle failures, retries, and collect the results together, and so on. Enter Hadoop to solve all these problems for you. Now that you have a hammer, everything becomes a nail: people will often reformulate their problem in MapReduce terms, rather than create a new custom computation platform.

### **Data processing with Hive**

map-reduce programming model is very low level and requires developers to write custom programs which are hard to maintain and reuse. In this paper, we present Hive, an open-source data warehousing solution built on top of Hadoop. Hive supports queries expressed in a SQL-like declarative language - HiveQL, which are compiled into map-reduce jobs executed on

Hadoop. In addition, HiveQL supports custom map-reduce scripts to be plugged into queries.

The language includes a type system with support for tables containing primitive types, collections like arrays and maps, and nested compositions of the same. The underlying IO libraries can be extended to query data in custom formats. Hive also includes a system catalog, Hive-Metastore, containing schemas and statistics, which is useful in data exploration and query optimization. In Facebook, the Hive warehouse contains several thousand tables with over 700 terabytes of data and is being used extensively for both reporting and ad-hoc analyses by more than 100 users.

Hive provides a SQL-like query language called HiveQL which supports select, project, join, aggregate, union all and sub-queries in the from clause. HiveQL supports data definition (DDL) statements to create tables with specific serialization formats, and partitioning and bucketing columns. Users can load data from external sources and insert query results into Hive tables via the load and insert data manipulation (DML) statements respectively. HiveQL currently does not support updating and deleting rows in existing tables. HiveQL supports multi-table insert, where users can perform multiple queries on the same input data using a single HiveQL statement. Hive optimizes these queries by sharing the scan of the input data. HiveQL is also very extensible. It supports user defined column transformation

(UDF) and aggregation (UDAF) functions implemented in Java. In addition, users can embed custom map-reduce scripts written in any language using a simple row-based streaming interface, i.e., read rows from standard input and write out rows to standard output. This flexibility does come at a cost of converting rows from and to strings. We omit more details due to lack of space. For a complete description of Hive QL see the language manual.

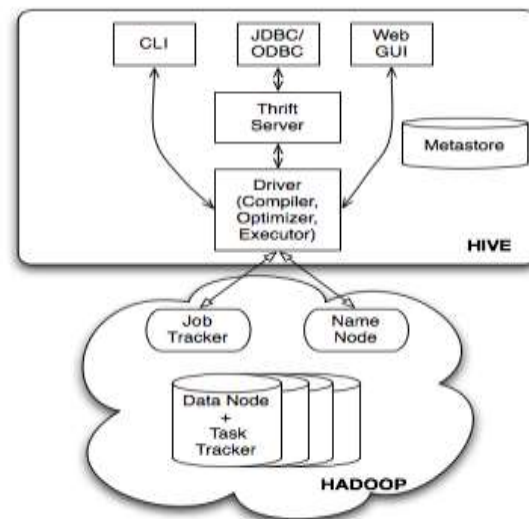


Figure 1: Hive Architecture

### Our data processing task with SQOOP

Sqoop is a tool designed to transfer data between Hadoop and relational databases. You can use Sqoop to import data from a relational database management system (RDBMS) such as MySQL or Oracle into the Hadoop Distributed File System (HDFS), transform the data in Hadoop MapReduce, and then export the data back into

an RDBMS. Sqoop automates most of this process, relying on the database to describe the schema for the data to be imported. Sqoop uses MapReduce to import and export the data, which provides parallel operation as well as fault tolerance.

This document describes how to get started using Sqoop to move data between databases and Hadoop and provides reference information for the operation of the Sqoop command-line tool suite. This document is intended for:

- System and application programmers
- System administrators
- Database administrators
- Data analysts
- Data engineers

In the telecommunications industry, a single household is often comprised of different individuals who have each contracted with a particular service provider for different types of products, and who are served by different organizational entities within the same provider. These customers communicate with the provider

#### 4. Excremental Result

Input values give for Testing

through various online and offline channels for sales- and service-related questions, and in doing so, expect that the service provider be aware of what's going on across these different touch points.

**3. Proposed Work** In This paper we can find the exact what time more users using the network and what time more downloads and uploads happening. Based on that, they can concentrate tower capacity enhancements. If the tower is underutilized then they can reduce the tower capacity. They can concentrate the area where they can invest more to get the more users. Find out the areas of partner leading and try to improve the owner tower installations.

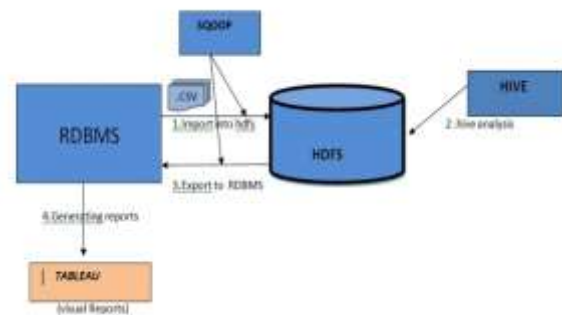


Fig:-1 Proposed Architecture



The result



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## 5. Conclusion

We found the business insights of current user records data (i.e data cards usage records). And get the benefits for business growth. The parameters to be considered for analysis and gave them the results like Daily user count and bytes transmitted on a particular time slot, Area wise business(usage) share in the total business and Since every network owner will be depending on partners to get the service where they does not have the service tower. We solved the Problem Statement present in existing system in this paper.

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