

Driver Gaze Tracking and Eyes of the Road Detection System

¹DEVASATH SAROJA BAI & ² K.ABDUL RAHAMAN

¹M.Tech., Department of ECE (DECS),Dr.K.V.Subba Reddy College of Engineering for Women, Email id: <u>roja25230@gmail.com</u>, Kurnool.
²Assistant Professor, Department of ECE (DECS),Dr.K.V.Subba Reddy College of Engineering for Women, Guide Email id: <u>rahman394@gmail.com</u> Kurnool.

Abstract—

Distracted driving is one of the primary causes of Vehicle Accidents in the United States. Inactively checking a driver's activities constitutes the premise of a car security system that can conceivably diminish the quantity of mischances bv assessing the driver's concentration of consideration. This paper proposes a cheap vision-based system to precisely distinguish Eyes off the Road (EOR). The system has three primary parts: 1) strong facial element following; 2) head posture and look estimation; and 3) 3-D geometric thinking to recognize EOR. From the video stream of a camera Installed on the guiding wheel section, our system tracks facial components from the driver's face. Utilizing the followed landmarks and a 3-D confront show, the system figures head stance and look course. The head posture estimation calculation is powerful to non inflexible face misshapenings because of changes in looks. At last, utilizing a 3-D geometric investigation, the system dependably recognizes EOR. The proposed system does not require any driver-subordinate alignment or manual introduction and works continuously (25 FPS), amid the day and night. To approve the execution of the system in a genuine auto environment, we led a far reaching experimental assessment under a wide assortment enlightenment conditions, outward appearances, and people. Our system accomplished over 90% EOR exactness for every single tried situation.

Index Terms—Driver monitoring system, eyes off the road detection, gaze estimation, head pose estimation.

INTRODUCTION

DRIVER distractions are the main source of most vehicle crashes and close crashes. As indicated by a study discharged by the Highway National Traffic Safetv Administration (NHTSA) and the Virginia Tech Transportation Institute (VTTI), 80% of accidents and 65% of close crashes include some type of driver diversion. Also, diversions ordinarily happened inside three seconds before the vehicle crash. Late reports have demonstrated that from 2011 to 2012, the quantity of individuals harmed in vehicle crashes identified with diverted driving has expanded 9%. In 2012 alone, 3328 individuals were killed.



Figure 1: Eyes off the road (EOR) detection system.

Because of distracted driving accidents, which is a slight lessening from the 3360 in



2011.distracted driving is characterized as any movement that could redirect а man's consideration far from the essential assignment of driving diversions incorporate messaging, utilizing an advanced mobile phone, eating and drinking, conforming a CD player, working a GPS framework or conversing with travelers. This is especially testing these days, where a wide range of advances have been brought into the car environment. Therefore, the cognitive load brought about by optional assignments that drivers need to oversee has expanded throughout the years, thus expanding distracted driving. As per a study, playing out a high cognitive load errand while driving influences driver visual conduct and driving execution.

Reported that drivers under high cognitive loads demonstrated a decrease in the time spent analyzing mirrors, instruments, activity signs, and territories around crossing points. Particularly concerning is the utilization of hand-held telephones and other comparative gadgets while driving. NSTHA has reported that messaging, perusing, and dialing cause the longest time of drivers taking their Eyes off the Road (EOR) and increment the danger of slamming by three overlap. A late review demonstrates that these hazardous practices are across the board among drivers, 54% of engine vehicle drivers in the United States ordinarily have a mobile phone in their vehicles or carry PDAs when they drive. Checking driver exercises shapes the premise of a security framework that can conceivably decrease the quantity of accidents by distinguishing peculiar circumstances. Creators demonstrated that an vision-based distracted effective driving recognition framework is based upon solid EOR estimation, see Fig. 1. Be that as it may, constructing ongoing EOR location framework for genuine driving situations is extremely trying for a few reasons:

(1) The framework must work amid the day and night and under genuine enlightenment conditions;

(2) Changes in drivers' mind posture and eye developments changes in drivers' mind stance and eye developments result in extreme changes in the facial elements (e.g., student and eye corners) to be followed;



unglasses Gaze Estimation Detector

Figure 2: Overview of the eyes off the road (EOR) detection algorithm

(3) The system must be accurate for a variety of people across multiple ethnicities, genders, and age ranges. Moreover, it must be robust to people with different types of glasses. To address these issues, this paper presents a lowcost, accurate, and real-time system to detect EOR. Note that EOR detection is only one component of a system for detecting and alerting distracted drivers. Fig. 2 illustrates the main components of our system. The system collects video from a camera installed on the steering wheel column and tracks facial features, see Fig. 1. Using a 3D head model, the system estimates the head pose and gaze direction. Using 3D geometric analysis, our system introduces a reliable method for EOR estimation. Our system works at 25 FPS in MATLAB and does not require any specific driver dependent calibration or manual initialization. It supports glasses (including sunglasses) and operates during the day and night. In addition, the head pose estimation algorithm uses a 3D deformable head model that is able to handle driver facial expressions



(i.e., yawning and talking), allowing reliable head pose estimation by decoupling rigid and non-rigid facial motion. Experiments in a real car environment show the effectiveness of our system.

EXISTING SYSTEM

Driver observing has been a long standing exploration issue in PC vision. It is past the extent of the paper to audit every single existing framework, however we give a portrayal of the most applicable work in the scholarly world and industry. For a total diagram of existing frameworks. Extensively, there are two ways to deal with gauge look bearing: Techniques that exclusive utilize the head posture and those that utilization the driver's head stance and look. Driver checking has been a long standing examination issue in PC vision. From the video stream of a camera introduced on the controlling wheel segment, our framework tracks facial elements from the driver's face.



Figure 3: Camera and IR illuminator position. **PROPOSED SYSTEM**

At the point when a driver's look is not situated inside the essential consideration zone (which Covers the focal part of the frontal windshield) for a predefined period, an alert is Activated. By the by, no further insights about the execution of the framework in genuine Driving situations were accounted for.

The framework forever screens the development of the driver's head when looking from side to side utilizing a close IR camera introduced on the highest point of the controlling wheel segment. To cross the street programmed speed controller. The framework coordinated into is Toyota's pre-crash framework, which cautions the driver when an plausible. Another impact is business framework is Face LAB, a stereo-based eye tracker that identifies eye development, head position and turn. The proposed framework does not require any driver-subordinate alignment or manual introduction and works continuously, amid the day and night.

ADVANTAGES

Distracted driving is one of the primary driver of vehicle impacts in the United States. Latently checking driver's exercises a constitutes the premise of a car wellbeing framework that can possibly decrease the quantity of mishaps by assessing the driver's concentration of consideration. This paper proposes a reasonable vision-based framework to precisely identify Eyes off the Road (EOR).

The framework has three primary parts:

1) Robust facial element following:

2) Head stance and gaze estimation; and

3) 3-D geometric thinking to distinguish EOR. From the video stream of a camera introduced on the guiding wheel segment, our framework tracks facial components from the driver's face.

APPLICATIONS

DRIVER distraction are the main source of most vehicle crashes and close crashes. As indicated by a review discharged by the National Highway Traffic Safety Administration (NHTSA) and the Virginia Tech Transportation Institute (VTTI), 80% of accidents and 65% of close crashes include some type of driver distraction.

SYSTEM DESCRIPTION

This section describes the main components of our system. There are six main modules: Image acquisition, facial feature detection and tracking.

A. Image Acquisition

The picture procurement module depends on a minimal effort CCD camera (for our situation, a Logitech c920 Webcam) set on top of the guiding wheel section, see Fig. 3. The CCD camera was put over the guiding wheel segment for two reasons:

(1) It encourages the estimation of look edges, for example, pitch, which is important for



identifying when the driver is messaging on a telephone (a noteworthy danger to wellbeing).(2) From a generation perspective, it is advantageous to incorporate a CCD camera into the dashboard.

B. Facial Feature Detection and Tracking

Parameterized Appearance Models (PAMs, for example, Active Appearance Models and Morph capable Models are famous measurable strategies for face following. They construct a protest appearance and shape representation by figuring Principal Component Analysis (PCA) on an arrangement of physically named information. Fig. 4(a) outlines a picture marked with p points of interest (p = 51 for this situation). Our model incorporates two additional points of interest for the focal point of the understudies. In the first place, it utilizes a non-parametric shape display that is better ready to sum up to untrained circumstances (e.g., hilter kilter facial signals). Second, SDM utilizes a more unpredictable representation (SIFT descriptor around the points of interest). This gives a more powerful representation against enlightenment, which is critical for recognizing and following countenances in driving situations.

C. Head Pose Estimation

In genuine driving situations, drivers change their head stance and outward appearance while driving. Precisely assessing driver's head posture in complex circumstances is a testing issue.



Figure 5: Examples of 3D reconstruction and head pose estimation in the car Environment.

Fig shows four examples of the head pose estimation and 3D head reconstruction.

Angular Compensation: As expressed over, the head posture estimation calculation depends on the frail point of view presumption; henceforth we utilize a scaled orthographic projection. This suspicion is exact when the driver's head is close to the visual hub of the camera

D. Gaze Estimation

The driver's gaze heading gives significant data with reference to whether the driver is

diverted or not. Gaze estimation has been a long standing issue in PC vision. Most existing work takes after a model-based way to deal with gaze estimation that expect a 3D eye show, where the eye focus is the beginning of the gaze beam. In this paper, we utilized a comparable model. We make three primary suppositions: First, the eye ball is round and in this way the eye focus is at a settled point (inflexible point) with respect to the head display;



International Journal of Research

p-ISSN: 2348-6848 e-ISSN: 2348-795X Volume 03 Issue 18 December 2016



Available





1) The followed 2D understudy (dark dab) historic point is doled out to the nearest triangle (blue work). Utilizing the correspondences between the 2D and the 3D work, the 3D student point is registered in the bar driven arrange arrangement of the triangle. 2) Compute the barky driven directions of the student inside the triangle work that contains the understudy.

3) Apply the barky driven directions to the comparing eye shape indicates in 3D get the 3D position of understudy.

E. Eyes off the Road Detection

The EOR estimation depends on a 3D beam following technique that uses the geometry of the scene as portrayed in Fig. Our EOR estimation calculation processes the point where the driver's 3D gaze line, meets the auto windshield plane. On the off chance that the crossing point lies outside of the characterized out and about region, an alert is activated.

F. Shades Detector

Our framework works dependably with drivers of various ethnicities wearing diverse sorts of glasses. Be that as it may, if the driver is wearing shades, it is impractical to heartily recognize the understudy. In this manner, to deliver a dependable EOR estimation in this circumstance will be processed utilizing the head posture edges.





Figure 8:Illustration of tracking failure because of extraordinary pose and glasses. Green lines beginning at driver's eyes demonstrate the evaluated gaze heading. The blue line beginning at the driver's nose demonstrates the evaluated head pose orientation. a) Driver taking a gander at the windshield upper left.

EXPERIMENTS

This area assesses the exactness of our framework in various undertakings. To start with, we contrast our head pose estimation with other best in class approaches. Second, we report the execution of our EOR location framework in recordings recorded in the auto



environment. At last, we assess the strength of the head pose estimation calculation to outrageous facial distortions.

Head Pose Estimation

To assess our 3D-based head pose estimation calculation, we utilized the Boston University (BU) dataset gave by La Cassia et al. This dataset contains 45 video arrangements from 5 unique individuals with 200 edges in every video. As depicted in the past segments, facial element discovery is performed in every information outline. Utilizing the 2D followed points of interest, we evaluated the 3D head orientation and interpretation. The separation units were pre-standardized to guarantee that interpretation measurements were in a similar scale. We contrasted our head pose estimation framework and deformable 3D head display (3D-Deform) against four different techniques in the writing.

Eyes Off/On the Road Estimation

This area reports trial aftereffects of our EOR framework in a genuine auto situation. To begin with, we give subtle elements of the assessment convention and dataset that was utilized to assess the framework execution. At that point, we introduce the execution investigation.

1) Evaluation Protocol and Dataset:So as to assess the EOR execution of our framework, we chose four out and about and fourteen off-thestreet areas in the auto inside and windshield. Fig. Demonstrates the measure of the on-string region and the chose areas. Red dabs are considered off-the-street gaze areas and green specks are considered out and about gaze areas. We recorded a few recordings under various conditions where the driver is looking to these areas, and figure the rate of times that the framework accurately anticipated out and about and off-the-street.

2) Experimental Results: Table II demonstrates the general execution of the framework under various situations. The precision of the framework for the out and about territory is over 95%, subsequently, the framework displays a low false caution rate (beneath 5%) for all situations. This is an exceptionally alluring element for EOR recognition frameworks, since drivers won't be irritated by pointless sound alarms let go by the framework. Also, the precision of the framework in the off-the-street territory is over 90% for all situations. Also, there is no critical contrast between the night and day time comes about. The IR illuminator viably lights up the driver's face, permitting the framework to precisely track the driver's facial points of interest.

Robustness of Head Pose Across Expression Changes

This segment portrays an investigation to assess the heartiness of the head pose estimation against outrageous outward appearance.

1) Evaluation Protocol and Dataset:We assessed the head pose estimation calculation under three distinctive misrepresented outward appearances: mouth open, grin, and element outward appearance distortion.



2) Open Mouth Smile Dynamic expression Figure 9 : Examples of the three facial expressions under evaluation.

Though, in the dynamic outward appearance the subject arbitrarily and constantly moves the mouth (e.g., talks, open mouth, grin). Fig. demonstrates cases of these misshapening



WORKING FLOW OF THE PROJECT



Figure 10 :block daigram for driver gaze tracking and eye of the road detection system.

1-Power Supply

The input to the circuit is connected from the directed power supply. The a.c. input i.e., 230V from the mains supply is venture around the transformer to 12V and is bolstered to a rectifier. The yield acquired from the rectifier is a throbbing d.c voltage. So as to get an

unadulterated d.c voltage, the yield voltage from the rectifier is encouraged to a channel to expel any a.c segments introduce even after amendment. Presently, this voltage is given to a voltage controller to get an immaculate steady dcons.



Transformer

Ordinarily, DC voltages are required to work different electronic hardware and these voltages are 5V, 9V or 12V. However, these voltages can't be gotten straightforwardly. In this way the a.c input accessible at the mains supply i.e., 230V is to be conveyed down to the required voltage level. This is finished by a transformer. Along these lines, a stage down transformer is utilized to diminish the voltage to a required level.

Rectifier

The yield from the transformer is sustained to the rectifier. It changes over A.C. into throbbing D.C. The rectifier might be a half wave or a full wave rectifier. In this venture, a scaffold rectifier is utilized in light of its benefits like great strength and full wave amendment.

Channel:

Capacitive channel is utilized as a part of this venture. It expels the swells from the yield of rectifier and smoothens the D.C. Yield got from this channel is steady until the mains voltage and load is looked after consistent. Be that as it may, if both of the two is fluctuated, D.C.



voltage got now changes. Thusly a controller is connected at the yield organize.

Voltage controller:

As the name itself suggests, it controls the information connected to it. A voltage controller electrical controller intended is an to consequently keep up a consistent voltage level. In this venture, control supply of 5V and 12V are required. Keeping in mind the end goal to acquire these voltage levels, 7805 and 7812 voltage controllers are to be utilized. The main number 78 speaks to positive supply and the numbers 05, 12 speak to the required yield voltage levels. A variable managed control supply, additionally called a variable seat control supply, is one where you can persistently conform the yield voltage to your prerequisites. Fluctuating the yield of the power supply is the prescribed approach to test a venture in the wake of having twofold checked parts position against circuit drawings and the parts situation direct.

Most computerized rationale circuits and processors require a 5-volt control supply. To utilize these parts we have to manufacture a directed 5-volt source. Typically you begin with an unregulated power supply running from 9 volts to 24 volts DC (A 12 volt control supply is incorporated with the Beginner Kit and the Microcontroller Beginner Kit.). To make a 5 volt control supply, we utilize a LM7805 voltage controller IC (Integrated Circuit). The IC is demonstrated as follows.



The LM7805 is easy to utilize. You essentially associate the positive lead of your unregulated DC control supply (anything from 9VDC to 24VDC) to the Input stick, interface the negative prompt to the common stick and after that when you turn on the power, you get a 5 volt supply from the Output stick.

Circuit Features

Brief description of operation: Gives out well regulated +5V output, output current capability of 100 mA

Circuit protection:Worked in overheating security close down yield when controller IC gets excessively hot

Circuit complexity:Extremely basic and simple to fabricate

Circuit performance: Very stable +5V output voltage, reliable operation

Availability of components:Simple to get, utilizes just extremely regular fundamental segments

Design testing:In light of datasheet case circuit, I have utilized this circuit effectively as a major aspect of numerous hardware ventures

Applications: Part of electronics devices, small laboratory power supply

Power supply voltage: Unregulated DC 8-18V power supply

Power supply current: Needed output current + 5 mA

Component costs:Couple of dollars for the electronic parts + the input transformer cost.



International Journal of Research

Available https://edupediapublications.org/journals p-ISSN: 2348-6848 e-ISSN: 2348-795X Volume 03 Issue 18 December 2016



Figure 12: Power Supply Circuit Diagram

This 5V dc goes about as Vcc to the microcontroller. The overabundance voltage is scattered as warmth by means of an Aluminum warm sink connected to the voltage regulator. **RESULTS**

RESULTS: This section shows the result of our project.



Figure 36: project kit.



International Journal of Research

Available https://edupediapublications.org/journals p-ISSN: 2348-6848 e-ISSN: 2348-795X Volume 03 Issue 18 December 2016

The screen shots that appear on our close eye contact.



Figure 37: Estimation of the eye detection



Figure 38: Execution of the project.

ADVANTAGES:

- Distracted driving is characterized as any action that could occupy A man's consideration far from the essential assignment of driving.
- To alarm the drivers action and face appearance.
- Driver will be alarmed.
- Driver will be protected.

FEATURE SCOPE AND CONCLUSSION FEATURES SCOPE

In this paper we have proposed a framework which can be utilized programmed speed controller with the proposed gadget to control crèches and close crashes.

- Cross stage application, running on windows (32 bit and 64 bit).
- Runs with either a remain solitary USB permit key or with a system permit for muiltple simultaneous clients.

APPLICATON

- Support both eye tracking eye line and non eye tracking tests.
- In autos or any vehicle.
- Transportation offices.

CONCLUSION

Show venture is characterized utilizing ARM7, in this venture it is proposed to plan an installed framework which is utilized for



Distractions incorporate messaging, utilizing a PDA, eating and drinking, changing a CD player, working a GPS framework or conversing with travelers.

This is especially testing these days, where a wide range of advances have been brought into the auto environment. Therefore, the psychological load created by auxiliary assignments that drivers need to oversee has expanded over

the years, subsequently expanding occupied driving.

The framework forever screens the development of the driver's head when looking from side to side utilizing a close IR camera introduced on the highest point of the controlling wheel segment. To cross the street programmed speed controller.

The proposed framework can identify EOR at day and night, and under an extensive variety of driver's attributes (e.g., glasses/sunglasses/no glasses, ethnicities, ages . . .). The framework does not require particular alignment or manual introduction.

The venture "**Driver Gaze tracking and Eyes** off the Road Detection System" has composed and tried effectively. This venture is produced by coordinating elements of all equipment parts utilized. Nearness of each module has been defended and put painstakingly that added to the best working of the framework.

Future extension

In this paper we have proposed a framework which can be utilized for vehicle speed control with the proposed gadget to programmed vehicle stop, for example, fans, engine and displays.

REFERENCES

[1] [Online]. Available: http://www.distraction.gov/content/getthefacts/Facts-and-statistics.html

[2] [Online]. http://www.seeingmachines.com Available:

[3]	[Online].	Available:
http://ww	ww.smarteye.se	
[4]	[Online].	Available:

[4] [Online]. Avail http://www.smivision.com

[5] C. Ahlstrom, K. Kircher, and A. Kircher, "A gaze-based driver distraction Warning system and its effect on visual behavior," IEEE *T*rans. In tell. Transp. Syst., vol. 14, no. 2, pp. 965–973, Jun. 2013.

[6] A. Nebo, "Driver attention—dealing with drowsiness and distraction," Smart Eye, Gothenburg, Sweden, Tech. Rep., 2009.

[7] J. P. Batista, "A real-time driver visual attention monitoring system," in Pattern Recognition and Image Analysis, vol. 3522, Berlin, Germany: Springer-Overflag, 2005, pp. 200–208.

[8] L. M. Bergasa, J. Nuevo, M. A. Sotelo, R. Barea, and M. E. Lopez, "Real time System for monitoring driver vigilance," IEEE Trans. In tell. Transp. Syst., vol. 7, no. 1, pp. 63–77, Mar. 2006.

[9] V. Blank and T. Vetter, "A morph able model for the synthesis of 3D Faces," in *P*roc. 26th Annul. Conf. Compute. Graph. Interact. Tech., 1999, pp. 187–194.

[10] C. Cao, Y. Wing, S. Zhou, Y. Tong, and K. Zhou, "Face warehouse: A 3D facial expression database for visual computing," IEEE Trans. Vis. Compute. Graphics, vol. 20, no. 3, pp. 413–425, Mar. 2014.

[11] M. L. Cassia, S. Scalar off, and V. Atheists, "Fast, reliable head tracking Under varying illumination: An approach based on registration of texture mapped 3D models," IEEE Trans. Pattern Anal. Mach. In tell. vol. 22, No. 6, pp. 322–336, Apr. 2000.

[12] T. Coots, G. Edwards, and C. Taylor, "Active appearance models," IEEE Trans.



Pattern Anal. Mach. In tell. vol. 23, no. 6, pp. 681–685, Jun. 2001.

[13] F. De la Torre and M. H. Nguyen, "Parameterized kernel principal component Analysis: Theory and applications to supervised and unsupervised Image alignment," in *Proc.* IEEE Conf. Compute. Vis. Pattern Reclog., 2008, pp. 1–8.

[14] Y. Dong, Z. Hu, K. Uchimura, and N. Murayama, "Driver inattention Monitoring system for intelligent vehicles: A review," IEEE Trans. In tell. Transp. Syst., vol. 12, no. 2, pp. 596–614, Jun. 2011.

[15] N. Eden borough *et al.*, "Driver state monitor from DELPHI," in Proc. IEEE Conf. Compute. Vis. Pattern Reclog., 2005, pp. 1206–1207.

[16] G. M. Fitch *et al.*, "The impact of handheld and hands-free cell phone use on driving performance and safety-critical event risk," Nat. Highway Traffic Safety Admin., Washington, DC, USA, Tech. Rep. DOT HS 811 757, 2013.

[17] L. Fletcher, N. Apostoloff, L. Peterson, and A. Zelinsky, "Vision in and out of vehicles," IEEE In tell. Syst., vol. 18, no. 3, pp. 12–17, May/Jun. 2003.

[18] L. Fletcher, G. Loy, N. Barnes, and A. Zelinsky, "Correlating driver gaze With the road scene for driver assistance systems," *Robot.* Anton. Syst., vol. 52, no. 1, pp. 71–84, Jul. 2005.

[19] L. Fletcher and A. Zelinsky, "Driver inattention detection based on Eye gaze—Road event correlation," Int. J. Robot. Res., vol. 28, no. 6, pp. 774–801, Jun. 2009.

[20] R. Gross, I. Matthews, J. Cohn, T. Kanata, and S. Baker, "Multi-pie," Image Vis. Compute., vol. 28, no. 5, pp. 807–813, 2010.

[21] D. W. Hansen and Q. Ji, "In the eye of the beholder: A survey of models For eyes and gaze," *IEEE Trans. Pattern Anal. Mach.* In tell, vol. 32, No. 3, pp. 478–500, Mar. 2010.

[22] J. L. Harbluk, Y. I. Noy, P. L. Trbovich, and M. Eizenman, "An on-road assessment of cognitive distraction: Impacts on drivers' visual behavior and braking performance," Accid. Anal. Prev., vol. 39, no. 2, pp. 372– 379, Mar. 2007.

[23] J. Heinzmann and A. Zelinsky, "3D facial pose and gaze point estimation using a robust real-time tracking paradigm," in Proc. 3rdIEEEInt. Conf. Autom. FaceGestureRecog., 1998, pp. 142–147.

[24] H. Ishiguro *et al.*, "Development of facial-direction detection sensor," in Proc. 13thITSWorldCongr., 2006, pp. 1–8.

[25] T. Ishikawa, S. Baker, I. Matthews, and T. Canada, "Passive driver gaze Tracking with active appearance models," in *Proc.* 11thWorldCongers. In tell. Transp. Syst., 2004, pp. 1–12.

[26] Q. Ji and X. Yang, "Real time visual cues extraction for monitoring driver vigilance," in ComputerVisionSystems, Berlin, Germany: Springer-Verlag, 2001, pp. 107–124.

[27] Q. Ji and X. Yang, "Real-time eye, gaze, and face pose tracking for monitoring driver vigilance," Real-TimeImag., vol. 8, no. 5, pp. 357–377, Oct. 2002.

[28] N. Kumar, A. C. Berg, P. N. Belhumeur, and S. K. Nayar, "Attribute and simile classifiers for face verification," in Proc. IEEEICCV, Oct. 2009, pp. 365–372.

[29] J. Lee etal., "Detection of driver distraction using vision-based algorithms," in Proc. 23rdEnhancedSafetyVeh. Conf., Seoul, Korea, 2013, 11-0322.



[30] S. J. Lee, J. Jo, H. G. Jung, K. R. Park, and J. Kim, "Real-time gaze estimator based on driver's head orientation for forward collision warning system," IEEETrans. In tell. Transp. Syst., vol. 12, no. 1, pp. 254–267, Mar. 2011.

[31] D. Lowe, "Distinctive image features from scale-invariant keypoints," Int. J. Comput. Vis., vol. 60, no. 2, pp. 91–110, Nov. 2004.

[32] C. Morimoto, D. Koons, A. Amir, and M. Flickner, "Pupil detection and tracking using multiple light sources," *Image Vis. Comput.*, vol. 18, no. 4, pp. 331–335, Mar. 2000.

[33] E. Murphy-Chutorian, A. Doshi, and M. M. Trivedi, "Head pose estimation for driver assistance systems: A robust algorithm and experimental evaluation," in Proc. IEEE In tell. Transp. Syst. Conf., 2007,pp. 709–714.

[34] E. Murphy-Chutorian and M. M. Trivedi, "Head pose estimation in computer vision: A survey," *I*EEE Trans. Pattern Anal. Mach. In tell., vol. 31, no. 4, pp. 607–626, Apr. 2009.

[35] E. Murphy-Chutorian and M. M. Trivedi, "Head pose estimation and augmented reality tracking: An integrated system and evaluation for monitoring driver awareness," IEEETrans. Intell. Transp. Syst., vol. 11, no. 2, pp. 300– 311, Jun. 2010.

[36] E. M. Rantanen and J. H. Goldberg, "The effect of mental workload on the visual field size and shape," Ergonomics, vol. 42, no. 6, pp. 816–834, Jun. 1999.

[37] M. Rezaei and R. Kletter, "Look at the driver, look at the road: No distraction! No accident!" in Proc. IEEE CVPR, 2014, pp. 129–136.

[38] J. M. Saragih, S. Lucey, and J. F. Cohn, "Deformable model fitting by regularized landmark mean-shift," Int. J. Comput. Vis., vol. 91, no. 2, pp. 200–215, Jan. 2011.

[39] P. Smith, M. Shah, and N. da Vitoria Lobo, "Determining driver visual attention with one camera," *I*EEE Trans. In tell. Transp. Syst., vol. 4, no. 4, pp. 205–218, Dec. 2003.

[40] J. Sung, T. Kanade, and D. Kim, "Pose robust face tracking by combining active appearance models and cylinder head models," Int. J. Comput. Vis., vol. 80, no. 2, pp. 260–274, Nov. 2008.

[41] J. Tison, N. Chaudhary, and L. Cosgrove, "National phone survey on distracted driving attitudes and behaviors," Nat. Highway Traffic Safety Admin., Washington, DC, USA, Tech. Rep., 2011.

[42] R. Valenti, Z. Yucel, and T. Gevers, "Robustifying eye center localization by head pose cues," in Proc. IEEE Conf. Comput. Vis. Pattern Recog., 2009, pp. 612–618.

[43] D. Vlasic, M. Brand, H. Pfister, and J. Popovi'c, "Face transfer with multilinear models," ACM Trans. Graph., vol. 24, no. 3, pp. 426–433, Jul. 2005.

[44] X. Xiong and F. De la Torre, "Supervised descent method and its applications to face alignment," in Proc. IEEE Conf. Comput. Vis. PatternRecog., 2013, pp. 532–539.

[45] F. Yang, E. Shechtman, J.Wang, L. Bourdev, and D. Metaxas, "Face morphing using 3D-aware appearance optimization," in Proc. Graph. Interace Conf. Can. Inf. Process. Soc., 2012, pp. 93–99.