

Built-in self-test technique for Radom access Memories (RAMs)

K.Naga srinivasarao, M.Tech- scholar, Chaitanya Institute of Science & Technology (CIST), Madhavapatnam.

E-mail: srinu438vasu@gmail.com

smt S.Srividya, Associate professor, Chaitanya Institute of Science & Technology (CIST), Madhavapatnam.

E-mail : srividycist@gmail.com

Abstract: Very large Scale Integration (VLSI) has created a dramatic impact on the growth of microcircuit technology. It has not only reduced the dimensions and also the value, but conjointly accumulated the complexes of the circuits. The improvements have resulted in important performance/ cost benefits in VLSI systems. Transparent BIST schemes for RAM modules assure the preservation of memory contents throughout –periodic testing. As the speed power area are the constraints of memory testing. Built in Self-Test repair (BISTR) has been proven to be most cost-effective and widely used solutions for memory testing. BISTR technique is used to reduce test repair time. The design architecture is simulated in Xilinx ISE 13.2 tools.

Keywords: SOC, BIST, BISTR, Test Pattern Generator, FPGA

INTRODUCTION

Very Large Scale Integration (VLSI) has a dramatic technology impact on the growth of digital technology. VLSI has not only reduced the size and the cost but also it increases the complexity size of the circuits.

These improvements have resulted in significant performance to increase in circuits. But it creates some potential problems, which may retard the effective use and growth of future VLSI technology. Fast Development of VLSI technology results in continuously

increasing density of Memory chips. The exponential increase in density makes yield improvement and testing issues.

As the feature size of component shrinks, the sensitivity to faults is also increases. Built in Self-Test repair (BIST) can solve the memory testing problems, which increases the comfort predictability. Test patterns generated by a BIST controller can be either deterministic or pseudo random generation. Built in Self-test and repair (BISTR) is the most efficient technique that is used to faults to be test repair and to improve the yield of memory. To increase memory yield the most of manufactures use incorporated redundancy to replace faulty cells.

Embedded random access memory (RAM) is one of the key component in modern complex system-on-chip (SOC) designs. Typically, many RAMs having with various sizes are included in SOC which they occupy a portion of the chip area. Further, RAMs are subject to elude design rules, such that they are more chance to manufacturing defects. That is, RAMs have more serious problems of design yield and reliability than any other embedded cores in to an SOC. To make the RAM cores at a reasonable perfect yield level is the very vital for product SOC. Built-in self-test repair (BISTR) technique has been shown to improve the RAM yield most efficiently. Built-in redundancy-analysis (BIRA) algorithm is one of the key component of a BISTR scheme, and it is responsible for allocating redundancies of memory under test. Thus, the BIRA circuit is to have heavily influence on the test repair efficiency of the BISTR scheme.

LITERATURE SURVEY

Built-in self-test repair (BISTR): Deep submicron technologies allow the implementation on the multiple memories cells on a single chip. Due to their high densities, memories are more prone to faults. These faults impact on the total chip area. One way to solve this problem is memory enhance by redundant memory locations. The address mapping of the fault free working memory is programmable within certain limits. In order to recognise, a memory test is needed to identify the faulty regions.

The memory is tested by external test hardware or by on chip testing by a dedicated hardware (memory BIST). The second testing strategy is the preferred embedded memories method. After memory testing the memory address map is programmed by means of volatile or non-volatile storage on or off chip. To provide the pattern test from a memory BIST a multiplexer in front of the memory is used widely. The redundant spare rows and columns are often included into the memory. This impacts the performance and area of the memory. The memory is test repaired during testing by storing faulty addresses in registers. These addresses can be streamed out after test to be completion. Furthermore, the application can be started immediately after the memory BIST passes. The redundancy calculation logics will not increase the test time of the memory BIST. The memory BISTR(MBISTR) concept contain interface between the memory BIST(MBIST) logic and redundancy wrapper for storing faulty addresses. This allows already using existing MBIST solutions. The MBIST controller output must provide three signals to the wrapper logic during test.

MODELES OF MEMORY FAULTS

Embedded memory testing isn't new and because memory is used as a test vehicle for technology development, testing of memory has been well studied fairly. Nevertheless, such testing remains a major problem in embedded-core-based microprocessors of complex as well as in SOC. In so many cases, built-in self-tests are used to test embedded memory. However, several methods of testing

are used in the designs of SOC. Repaired memory is also a key issue in SOC for large embedded memories.

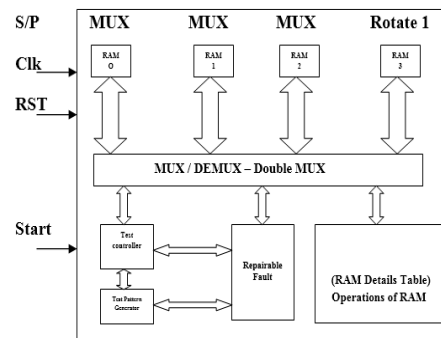


Figure 1 Block Diagram

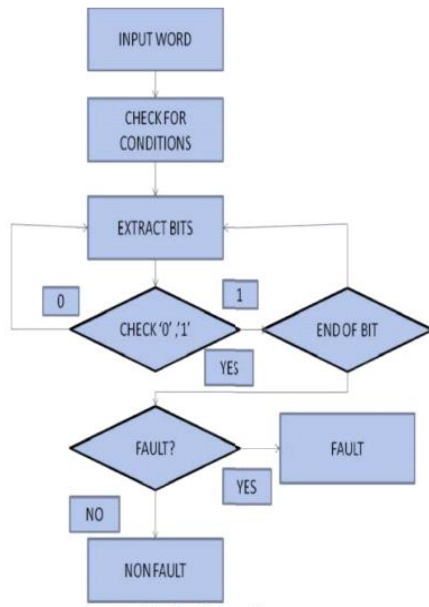
There is diversity of internal faults can be occurred in semiconductor memories, causing various types of failures in the function of the memory. These faults to be detected necessarily to test the procedures can be classified as in any digital circuit test into three more classes i.e., parametric testing of DC, parametric testing of AC and testing of function.

Multiplexers, or MUX's, can be either circuit of digitals made up of switch digital used to logic gates which are high speed or binary data.

The rams are used to store data and reconfigurable rams are used to restore the correct data. First the operation is done with respective of their application and testing patterns are generated to test their operation.

Test controller will control the circuit with pattern generations and total details are stored in ram detail table.

In transparent BIST the content of the memory at the end of the test is identical to before the test. Since the read elements of signature prediction phase is identical to the read elements of the testing phase. But in my proposed work, more than one memory with varying word widths are used when the number of stages of the ALU is larger than the memory word width.



FLOW CHART

The fault pulse acts as an activation signal for programming the array. The FA (fault asserted) indicates that a fault has been detected. The field of a word contains the faulty operation, here as the data field is programmed to contain the correct data which is compared with the memory output.

In this mode the input multiplexer connects test collar input for memory under test as generated by the BIST circuitry of controller. While detecting the memory locations as fault by the fault diagnosis module of BIST Controller, the redundancy array is programmed in the figure 1

Memory is used as a unit under test. Fault Diagnosis is used to compare the data that expected with the data in original. If any change is there, it gives that location address and actual data to the Redundant Logic Array as input. This Redundant Logic Array acts as the redundant memory. In this we will store the data and the address of the faulty locations of memory. In normal mode it compares normal input address with the existing faulty locations; for read and write operations redundant logic memory will be used if it matches. If it doesn't match it will use the memory which is in original for the operations of read and write. Output multiplexer is used to select one value from the Redundant

memory and Memory depending whether it is faulty or not.

The output waveform is shown in below figure 2, the four faulty rams are undergoes BIST test and then it produces faultless output.

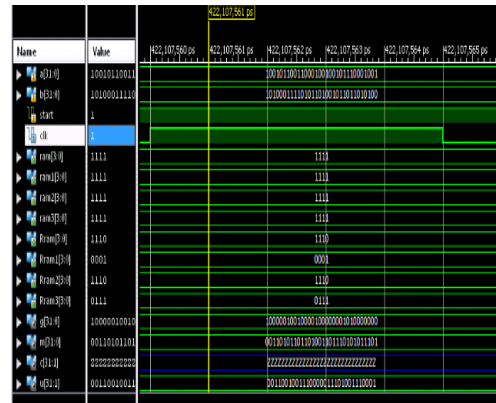


Figure 2 Output Waveform

The delay and memory used reports are shown in below.

Comparison Table

Architecture	Memory (Kb)	Delay (ns)
Existing	191408	16.661
Proposed	188272	10.67

CONCLUSION

In this paper testing of RAM modules has been presented using the symmetric transparent principle. This scheme tests a RAM utilizing an ALU module whose number of stages can be larger than the word width and that can be used to test an array of RAM modules where the largest RAM word width does not exceed the number of stages of ALU. The Synthesis Report, Map Report, RTL Schematics are

generated using Xilinx 13.2. The simulation results are generated and verified.

REFERENCES

- [1] "High-Density and High-Performance 6T-SRAM for System-on-Chip in 130 nm CMOS Technology", W. Kong, R. Venkatraman, R. Castagnetti, F. Duan and S. Ramesh, VLSI Symposium, 2001.
- [2] "*Design-Manufacturing Interface in the Deep Submicron: Is Technology Independent Design Dead?*" Carlo Guardiani, 1st Intl. Symposium on Quality of Electronic Design, March 20 - 22 , 2000, p. 447.
- [3] Kim, Y. Zorian, G. Komoriya, H. Pham, F. P. Higgins, and J. L. Lweandowski, "Built in self repair for embedded high density SRAM," in Proc. Int. Test Conf. (ITC), Oct. 1998, pp. 1112–1119.
- [4] M. Nicolaidis, N. Achouri, and S. Boutobza, "Optimal reconfiguration functions for column or data-bit built-in self-repair," in Proc. Conf. Des., Autom., Test Eur. (DATE), Munich, Germany, Mar. 2003, pp. 590–595.
- [5] M. Nicolaidis, N. Achouri, and S. Boutobza, "Dynamic data-bit memory built-in self-repair," in Proc. IEEE/ACM Int. Conf. Comput.-Aided Des. (ICCAD), San Jose, CA, Nov. 2003, pp. 588–594.
- [6] P. Ohler, S. Hellebrand, and H.-J. Wunderlich, "An integrated built-in self-test and repair approach for memories with 2D redundancy," in Proc. IEEE Eur. Test Symp. (ETS), Freiburg, May 2007, pp. 91–99.