

Software defined VANET and Information propagation System

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ABSTRACT: Modern vehicles are furnished with a wide variety of sensors, onboard computers and different devices supportive navigation and communication. In this paper, we exhibit howSoftware-Defined Networking (SDN), an emerging networkparadigm, can be used to offer the flexibility and programmability to networks and introduces new services andfunctions to today's VANETs. We take the idea of SDN, whichhas specifically been designed for wired infrastructures, mainly in he facts middle space, and propose SDNbased VANETarchitecture and its operational mode to evolve SDN to VANETenvironments. We also speak advantages of a Software-DefinedVANET and the offerings that can be furnished. We demonstratein simulation the feasibility of a Software-Defined VANET viaevaluating SDN-based routing with conventional MANET/VANETrouting protocols.

KEYWORDS-Software-Defined Networking; VANET; wireless networks.

I. INTRODUCTION

VANET or Vehicular Ad hoc Networks, like MANETs (mobile ad hoc networks) embody the objective of providing useful communications among an arbitrarily-formed collections of vehicles that are geo-located. Informationshared in VANETs can be location specific as in the caseof information about local attractions, rest areas and fuelstations or it can originate from moving vehicles that detectevents such as road congestion or dangerous road conditions. Vehicles can be equipped with terminals intended to accessthe Internet. The models and techniques for addressing eachof these scenarios can be quite different. In this paper, we focus on the propagation of local information originating invehicles that is useful for other vehicles in the system. Thistype of activity has been described as Information WarningFunctions (IWF), [1], [2].

Vehicular ad hoc networks (VANETs) are considered as a class of mobile ad hoc networks(MANETs), where mobile nodes are vehicles equipped with embedded computers, networkinterfaces and sensors. Vehicles can communicate with each other (V2V) or with stations (V2I) alongroads (to request information for example).



Figure 1. Example of a VANET network [4]

A. Communication in VANETs

The services offered in VANETs distinguish two possible types of communication, i.e. Vehicleto Vehicle Communication (V2V) and Vehicle to Infrastructure Communication (V2I), which are described shortly in the following two subsections.



Figure 2. Inter-Vehicle Communication (Multi-Hop) [6]

Vehicle to Vehicle Communication (V2V):The purpose of the inter-vehicle communication is to



transmit the relative information of thetraffic on multiple jumps to a group of receivers [5].





Vehicle to Infrastructure Communication (V2I): The Vehicle-to-Infrastructure communication represents a single-hop broadcast where theroadside unit (RSU) sends a broadcast message to all nearby equipped vehicles [5]. Figure 3illustrates the communications between Vehicles and road infrastructure.

The combination of these two types of communication provides an interesting hybridcommunication opportunity. Indeed, since the scopes of the infrastructure are limited, the use ofvehicles as relay makes it possible to extend this communication range. For economic purposes, avoiding multiplying the terminals at each street corner, the use of jumps by intermediate vehiclescan become very important [9].

Nowadays, interest is focused on smart mobility, which includes enhancing traffic conditions, travel efficiency, vehicle safety, and passengers comfort while on the road. These latter want to onnect to the Internet everywhere on the road, subscribe to a variety of services, and get real-timeinformation about traffic and facilities. These services are mainly provided by vehicular applications, which has to be able to deal with the high mobility of the network environment and consequently withthe unreliable connectivity, both in Vehicle-to-Vehicle (V2V) and Vehicle-to-Infrastructure (V2I)communication. Road Side Units (RSUs) are usually located only at a few critical intersection pointswith short radio communication ranges. Consequently, connectivity is

intermittent: it is often brokenand re-established in a different location.Hence, communication networks must be designed using a totally new approach, designing anew network paradigm that will be structured to minimize the impact of disconnections caused byvehicle mobility and improve reliability of communication in Vehicular Ad hoc NETworks (VANETs),promoting the development of smart mobility. The SDN paradigm is a suitable candidate, and it isexpected to result in a change from the way in which vehicular networks were classically operated.



Figure 4. Software-Defined VANET Communications [13]

SDN has emerged as a flexible way to control the network in a systematic way, with OpenFlowas the commonly used SDN protocol most for communication between the SDN control plane anddata plane [13]. The flexibility of SDN makes it an attractive approach that can be used to satisfy therequirements of VANET scenarios. Applying principles SDN to VANETs will bring theprogrammability and flexibility that is missing in today's distributed wireless networks, whilesimplifying network management and enabling new V2V and V2I services.

II. BACKGROUND WORKS

While the concept of SDN is the separation of control and data plane, there are differences inhow a Software-Defined VANET can operate based on the degree of control of the SDN controller.This architecture is classified [13] into three operational modes:



a. Central Control Mode: in this mode the SDN controller controls all the actions of underlyingSDN wireless nodes and RSUs, it means that all the actions that the SDN data element performs explicitly defined by the controller, the SDN controller will push down all the flow rules onhow to treat traffic.



Figure 5. Central Control Mode [13] **Distributed Control Mode**: This is a mode where underlying SDN wireless nodes and RSUs donot operate under any supervision from the SDN controller during data packet delivery. Thiscontrol mode in essence is very similar to the original selforganizing distributed network withoutany SDN features, except that the local agent on each SDN wireless node controls the behaviourof each individual node (e.g., run GPSR routing).



Figure 6. Distributed Control Mode [13]

c. Hybrid Control Mode: This mode includes all the operational modes of a system where theSDN controller apply control anywhere between full and none. Figure 7 shows an example,where the SDN controller does not hold complete control, but instead can delegate control ofpacket processing details to local agents. Therefore, control traffic is exchanged between allSDN elements. One example would be that instead of sending complete flow rules, the SDN

controller sends out policy rules, which define general behaviour, while the SDN wireless nodesand SDN RSUs use local intelligence for packet forwarding and flow level processing. In specific,the SDN controller instructs SDN wireless nodes and RSUs to run a specific routing protocol withcertain parameters.



Figure 7. Hybrid Control Mode [13]

III. PROPOSEDWORK

In specific, this awareness allows a SoftwareDefined VANET to make better decisions based on the combined information from multiple sources, not just

individual perception from each node. Also, dynamic andflexibility can react to sudden events, suitable for reacting toemergencies and changing requirements. In this section, wedescribe the benefits of Software-Defined VANETs, anddescribe several services that can be enhanced by utilizingthese benefits.

A. Software-Defined VANET benefits

We classify benefits of a Software-Defined VANET into three individual areas:

• **Path Selection:** The awareness of SDN allows the system to make more informed routing decisions. For

example, in a VANET scenario, data traffic canbecome unbalanced, either because the shortest pathrouting results in traffic focusing on some selectednodes, or because the application is video dominantwhich occupy big bandwidth on the path. When thissituation is discovered by the SDN controller, it canstart a reroute traffic process to improve network utilityand reduce congestion.

• Frequency/Channel selection: When a SDN wirelessnode has multiple available wireless interfaces orconfigurable radios such as cognitive radios [15, 16], aSDN-based VANET can allow



better coordination of channel/frequency used. For example, the SDN controller can dynamically decide at which time whattype of traffic will use which radio interface/frequency.

This can be used to reserve channels for emergencytraffic for VANET emergency services.

• **Power selection:** Because of the awareness, a SDNbased VANET will have the information to decidewhether changing the power of wireless interfaces, andtherefore its transmission range, is a logical choice. Forexample, the SDN controller gathers neighborinformation from SDN wireless nodes and determinesthat node density is too sparse and commands all nodesto increase power to achieve more reasonable packetdelivery and reduce interference.

B. Software-Defined VANET services

Based on the benefits that we described earlier, we present services that can be enhanced using a SoftwareDefined VANET.

SDN Assisted VANET Safety Service: Improvingroad safety through the use of V2V communications isone of the primary use cases of VANETs. We showhow a Software-Defined VANET can improve theservices when compared to traditional methods. SDNcan be used to reserve or limit specific frequencies so hat emergency traffic (or otherwise privileged traffic, such as security) uses this reserved path. Thedifference between this and traditional emergencychannels is that reservation in our architecture isconfigurable dynamically. The SDN controller canassign flows to these channels or remove them basedon current traffic conditions and application requirements. This can also be used to offer differentlevel of services based on policies. The way this can bedone is by changing rules during an emergency period.Emergency traffic gets priority over the remainingtraffic.

• SDN-based On Demand VANET SurveillanceService: Surveillance service for emergency/authorityvehicles is another area in which a Software-DefinedVANET can be deployed. In traditional architectures, arequester (e.g. police car) must send out a request forthe surveillance data (or even a broadcast for the data ifthe holder of the data is unknown to the requester). In aSDN-based system, this request is done by the SDNcontroller. The SDN controller simply inserts flowrules for the surveillance data to reach the requestingnodes. Also, when there are several requests for thesame surveillance data, such as when multiple policerequest for video surveillance feed, the SDN controllerinserts rules so that the same copy is sent to multipledestinations.

• Wireless Network Virtualization Service: Networkvirtualization services aims to provide abstract logicalnetworks over shared physical network resources. SDNhas already been used in data centers to providenetwork virtualization services, and we can apply thesame idea for Software-Defined VANETs. The idea isto let different flows choose different radios/interfacesusing different frequencies. If the radio frequenciesused by each individual network is different, individualnetwork's traffic are isolated from each other and wehave thus effectively sliced the networks and createdvirtual wireless networks. One method would be thegrouping of wireless nodes and RSUs, so each RSUonly forwards traffic from a selected group of wirelessnodes. Another more advance method would be toincorporate time slicing. The control of which networkuses which radio interface/frequency for which timeperiod is done by the SDN controller, which makes theallocation of network traffic a programmable fashion. Time slicing for efficient OFDM spectrum allocationused for LTE networks can be applied in the SoftwareDefined VANET to support one virtual wirelessnetwork per time slot. If multiple radio interfaces areavailable, multiple virtual networks can be supported in he same time slot. For example, ITS traffic isexchanged on frequency channel f1; MPEG DASHvideo is transmitted on frequency channel f2. Note that while the video packet broadcast on channel f2 ispicked up by all neighbors tuned on f2, the nodes that will receive and forward the video packet is determinedby SDN intelligence. controller Additionally, the SDNcontroller can set filters on node inputs so that somenodes, say, may reject certain traffic classes. Thiscould be used, for example, to restrict the propagationIn this segment we describe our simulation setups, mconfigurations, and outcomes. We model the structure the use of theNS-3 simulator [17]. The goal of the simulations is to evaluate the feasibility of imposing offerings in a Software-DefinedVANET.



A. Comparison of SDN vs Traditional Ad Hoc Routing

In this assessment we examine SDN-based totally routingcarried out for Software-Defined VANET and examine it totraditional Ad hoc routing. The simulation is finished over aSUMO [18] generated road network proven in Fig. 8, the roadcommunity is a grid kind network that spans an area of a $1000 \times 1000 \text{m}^2$, with every street section = 200m. Node density variesis 50 nodes inside the simulation. The SDN controller LTE get right of entry tois positioned inside the center of the simulation location in which it is inwireless variety of all SDN wi-fi nodes. Each SDN wirelessnode has multiple wi-fi interfaces; brief range using802.11with the Friis propagation loss model to limit thetransmission variety to 250m, and long range the usage of LTE. Eachsimulation run functions a couple of random nodes within the topologygoing for walks a NS3 echo patron-server streaming consultation, with apacket generation charge of 4 packets/s and packet size of 1024byte. Beacon message c programming language is 500ms. SDN wireless nodeswill replace neighbor statistics to the SDN controller atdurations of 1s Simulation parameters were selected primarily based onMANET contrast studies [19]. Each set of simulations isaveraged over 10 runs each going for walks for 5 mins.





Fig 9 shows the comparison of SDN-based VANET routing to other traditional MANET/VANET routing protocols, including GPSR, OLSR, AODV, and DSDV. We use this evaluation to demonstrate the feasibility of a Software-DefinedVANET.





We can see that our SDN-based routing outperforms theother traditional Ad hoc routing protocols. The aggregatedknowledge that the SDN controller has is the major reason. AsSDN wireless nodes update the SDN controller about neighborinformation, the SDN controller immediately detects that there is topology change and sends out control messages as needed.Therefore our SDN-based system responds much faster totopology change.

B. Failure Recovery from SDN Controller Connection Loss

In this evaluation we demonstrate how fallbackmechanisms utilized by the local agent in SDN wireless nodescan still provide good packet delivery even whencommunication to SDN controller is lost. Once again, thesimulation is performed over the SUMO generated grid roadnetwork using the same experiment parameters. Fig 10 showsthe scenario where there is a controller failure for 100 seconds, as shown by the dash lines.





In this paper, we propose the structure and servicescloser to a Software-Defined VANET. The architecture captures the additives and requirements



needed to deploy SDN inVANET, and we defined several diffrent operational modesand the services that may be furnished. We demonstrate insimulation numerous factors: (I) the feasibility of a SoftwareDefined VANET by using comparing SDNbased totally routing withconventional MANET/VANET routing protocols, (II) howfallback mechanism is a key function that must be supplied topractice the SDN idea into cell wi-fi situations, and (III)transmission strength adjustment as one of the feasible servicesthat can be furnished by means of Software-Defined VANET.

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