

DESIGN AN EFFICIENT CRYPTOGRAPHY USING HIGH SPEED MULTIPLIER

K. HARI PRIYA MOUNIKA

M.Tech – SCHOLAR

Dept. of E.C.E

N.R.I INSTITUTE OF TECHNOLOGY
GUNTUR

L. CHANDRA SEKHAR

Assistant Professor

Dept. of E.C.E

N.R.I INSTITUTE OF TECHNOLOGY
GUNTUR

ABSTRACT- With the recent rapid advances in multimedia and communication systems, real-time signal processing like audio signal processing, video/image processing, or large capacity data processing are increasingly being demanded. The multiplier is the essential elements of the digital signal processing applications. High-performance and fast implementation of existed multiplication is applied to cryptographic systems. In this paper, we propose efficient and high speed architectures to implement cryptography. Cryptography is the operation in wireless communication between transmissions and receiving of data, the secured data is communicated in an unsecured channel between transmitter and receiver with high security. At the transmitter side the original data is converted in to secured sequence and at the receiver side the secured sequence is converted in to original data sequence. Our existed multiplier is used in that conversion and by using this converter we are designing a cryptography application.

I. INTRODUCTION

Due to the increasing use of computers, security is an important issue for digital information. Intruder is an unwanted person who reads and changes the information while transmission occurs. This activity of intruder is called intrusion attack. To avoid such attack data may be encrypted to some formats that is an unreadable by an unauthorized person.

Most of the work on reversible data hiding focuses on the data embedding/extracting on the spatial domain. But, in some applications, a channel administrator hopes to append some additional message, such as the origin information, text notation or authentication data, within the encrypted text though he does not know the original text content.

It is also hopeful that the original content should be recovered without any error after text decryption and message extraction at receiver side. Reference presents a practical scheme satisfying the above-mentioned requirements. The owner of the information encrypts the original text using an encryption key, and a data hacker can embed additional data into the encrypted text using a data-hiding key though he does not know the original content. With an encrypted text containing additional data, a receiver may decrypt it according to the encryption key, and then take the embedded data and recover the original information according to the data-hiding key. Encryption has long been used by militaries and governments to facilitate secret communication.

II. RELATEDWORKS

2.1.USER REGISTRATION

If the user desires to access the info from the server,they ought to have associate account therewithserver. While not having associate account them areaunit not ready to access the files are read the smallprint. Therefore 1st the user can produce associateaccount therewith server by providing the requiredinfo like Username, Password, DOB, Address andsignal. Once this info is provided by the user, servercan get that info and keep it into the information forfuture purpose.

2.2.CLOUD SERVER

Cloud information Service supplier can contain thebig quantity of information in their informationStorage. Conjointly the Cloud Service supplier canmaintain the all the User info to evidence the Useronce area unit login into their account. The User info is keep within the information of the Cloud Servicesupplier. Conjointly the info Server can send the Userrequested job to the Resource assignment Module tomethod the User requested Job. The Request of allthe Users can method by the Resource assignmentModule. To speak with the consumer and therefore thewith the opposite modules of the Network, the info Server can establish association between them. Forthis Purpose we have a tendency to area unit reachingto produce associate computer program Frame. Conjointly the Cloud Service supplier can send the User Job request to the Resource Assign Module in a In 1st Out (FIFO) manner.

2.3. DATA UPLOAD WITH DATA SHARINGPROVISION (SENSITIVE)

Although the Cloud Computing is huge developingtechnology, in security purpose of read the it want alot of growth. To beat this disadvantage, we have atendency to implementing 2 styles of Cloud. Once isPublic Cloud and another one is non-public Cloud. In camera the patient can set the access privileges' foreach and every user they need. Publicly Cloud, theCloud Server can set the access privileges' for each and every user based mostly on their designation. Solegitimate users will read the info keep within thecloud solely up to their privilege level. They aren'tallowed to look at the info on the far side theirprivileges'.

III. PROPOSED SYSTEM

In existing system they used attribute-based encryption and decryption. As they are using three levels user, role, attribute so depends on that they are providing security and efficiency.

As we are using user, role and attribute they have their own disadvantages. To overcome this we introduced proposed system in that we divide key-selection into four sub dividing.

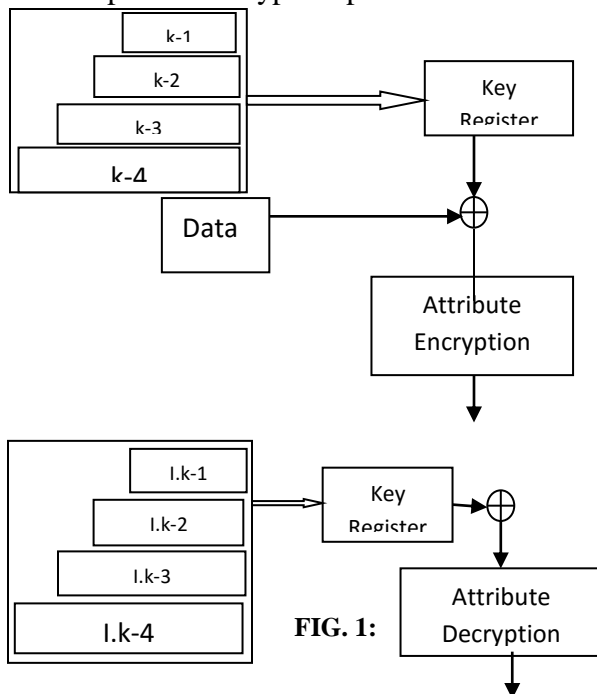
Key- one used for local level encryption with limited number of bits. This encryption is combination of multiplication and addition. The total probability of chances depends on the number of bits. As the bits are changing we are getting the number of combination. In local level the total channels

are low. So we are using key-one as limited number of bits. Key-two used for national level encryption with more number of bits compared with local level. The total wanted channels in national level is more compared with local level. So we use more bit length than local level.

Key-three used for international level with high security. So here we have high bit length compared with national level.

Key-four used for VIP-level encryption with more number of bits compared with international level to provide very high security for their data.

The total description of key-selections depends on their register use. The key is given to key-register to store the key and that key is encrypted with data and gives the output. The output of the encryption is taken as input for decryption part.



PROPOSED SYSTEM

In decryption the receiver key-selection is selected with synchronization with encryption key. The receiver key-selection is stored in key register and that key is decrypted the input data which is taken as decryption input and that decryption data is taken as finalized output.

IV. RESULTS

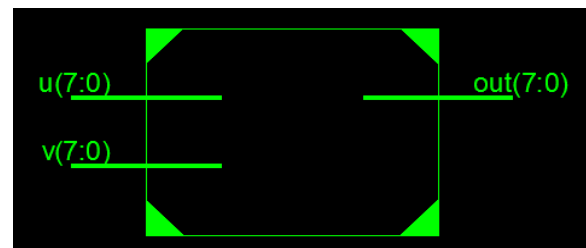


FIG. 2: RTL SCHEMATIC

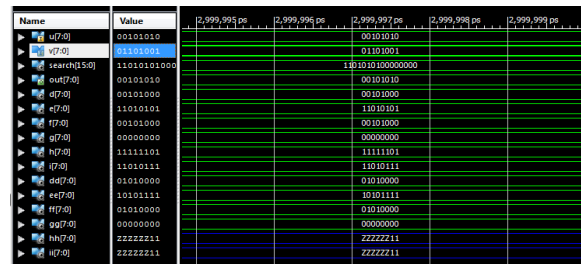


FIG. 3: OUTPUT WAVEFORM

V. CONCLUSION

The multiplier is the essential elements of the digital signal processing applications. High-performance and fast implementation of existed multiplication is applied to cryptographic systems. In this paper, we execute efficient and high speed architecture of cryptography. Cryptography is the operation in wireless communication between transmissions and receiving of data,

the secured data is communicated in an unsecured channel between transmitter and receiver with high security. At the transmitter side the original data is converted into a secured sequence as “encryption” as shown in output and at the receiver side the secured sequence is converted into original data sequence as “decryption”. Our existing multiplier is used in that conversion and by using this converter we are designing a cryptography application.

VI. REFERENCES

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