

Design and Simulation of Ping-Pong Auto Zero Opamp

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Abstract—A wide variety of electronic applications deal with small signal inputs. These systems need to have very low offset as well as very low offset drift over time and temperature. High precision is required in these fields. Such fields like instrumentation, automotive and industrial applications require precision amplifiers within reasonable cost and simplicity. The amplifiers by far having the lowest possible offset and offset drift is the auto zero amplifier. In this thesis we describe a precision opamp using ping pong auto zero architecture, which is capable of very low offset and offset drift over temperature along with producing continuous output. The architecture has been designed to operate in extreme environments under a wide temperature. The simulated results show that the amplifier is fully functional and capable of less than 15 μ V of input referred offset voltage. The design has been carried out in cadence 0.18 μ m technology. It consumes 4.2mW of power and has a offset drift over temperature 3.5 μ V/OC.

Keywords—EDA Tanner, T-Spice, CMOS, PMOSFET, NMOSFET.

I. Introduction

The name ping pong implies two and forth action. It consists of 2 identical amplifiers, switch, sample and hold circuit and switch driver. the requirement of this design arises from the matter that motorcar zero electronic equipment cannot alone turn out continuous output. As we have a tendency to recall from chapter three, motorcar zero amplifiers operate in 2 phases. Throughout one section, amplification and through another sampling is finished. Hence, it cannot turn out continuous output. The ping malodour on the opposite hand employs 2 motorcar zero identical amplifiers such either one amongst them invariably processes the signal, therefore manufacturing an eternal output. Also, at a similar time either one amongst them will the offset cancellation creating it conjointly continuous. Finally, we have a tendency to get an offset free continuous output.

The ping pong auto zero block diagram is shown below:

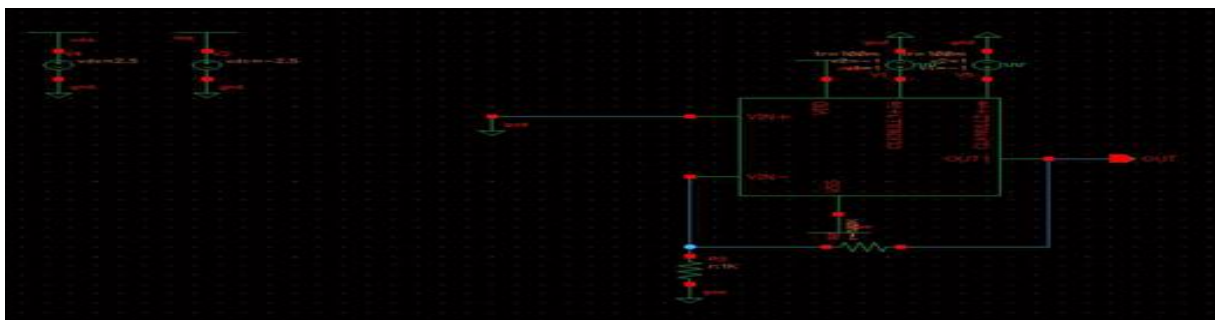


Fig 1: Ping-Pong auto zero opamp block diagram.

The opamp as usual consists of two inputs V_{in+} and V_{in-} along with V_{DD} and V_{SS} dual power in fig.

These two clock drive the two phases and must be of same period and opposite polarity.

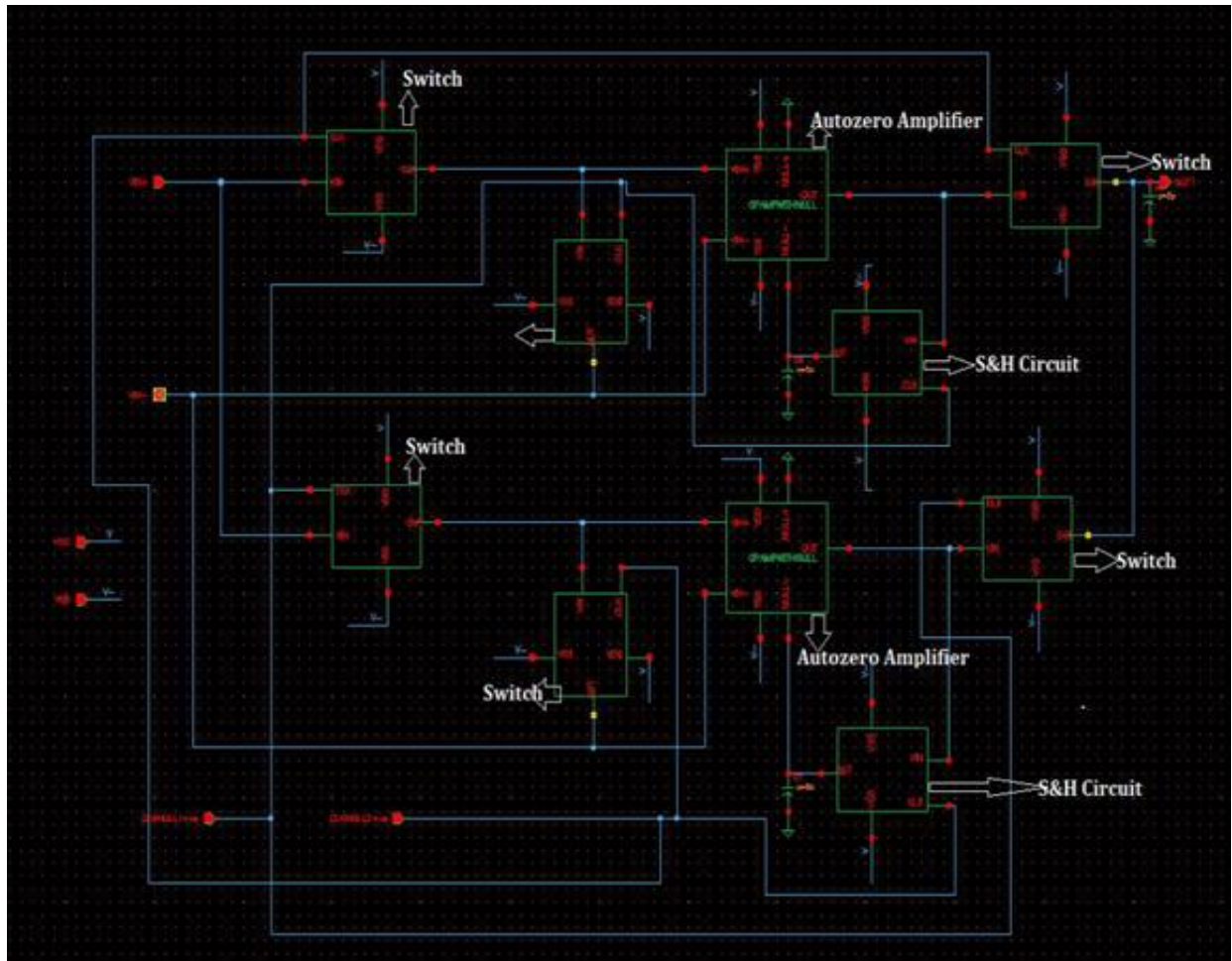


Fig 2: Inner Blocks of Ping-Pong auto zero opamp.

II. Components of Ping-Pong Architecture

Opamp employing Auto zero

An auxiliary input try is more to the classical 2 stage opamp so as to form it motorcar zero electronic equipment. 2 such identical amplifiers ar required for the ping malodour design. The gain of the fundamental opamp is split into two equal elements i.e. A_b becomes $A_v/2$ for each input in addition as auxiliary input try. Hence, now the gain of the motorcar zero electronic equipment becomes $A_b/2$ as compared to achieve of basic Opamp that is A_v . conjointly the gains of main and auxiliary input pairs becomes equal. The schematic is same as shown in Fig.

Sample and Hold Circuit

The sample and hold circuit is that the most vital circuit as per the accuracy of the planning. The work of the sample and hold circuit is to sample the input offset voltage throughout the sampling section and so to carry it throughout the amplification section. So, the offset gets off throughout the amplification section. Hence, we get associate offset free amplification of the signal. The sample and hold circuit is designed by employing a nmos asynchronous with electrical device. This is often the only sample and hold circuit. But, the matter with this circuit is “charge injection effect” that makes it not appropriate for this style. This style wants an extremely correct S & amp; H circuit. Charge injection Effect: throughout the on or conductivity section, a channel develops between the compound and atomic number 14 interface. This channel

(acts as capacitor) stores some charge throughout the on section. once the NMOS becomes off, the keep charge gets shared between the input supply and therefore the holding

electrical device. once the charge gets injected into the electrical device, the output becomes inaccurate.

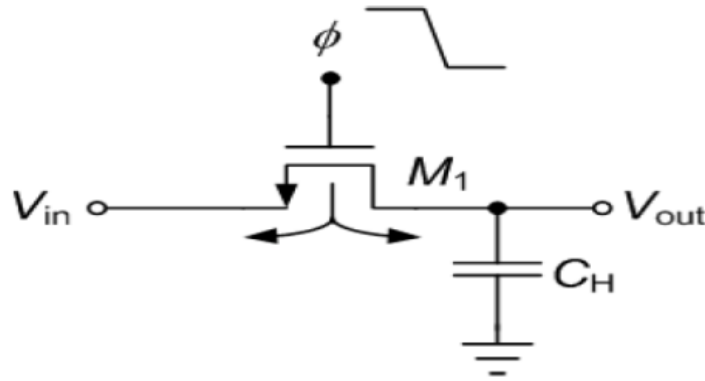


Fig 3: Simple sampling circuit.

The charge stored is given by,

$$Q_{st} = WLC_{OX}(V_{DD} - V_{IN} - V_{th})$$

V_{th})

The residual voltage on the capacitor during off state is given by,

$$\Delta V = (WLC_{OX}(V_{DD} - V_{IN} - V_{th}))/C_H$$

There is conjointly another undesirable impact related to the higher than sampling circuit. It's known as clock feed through impact.

Clock feed through Effect:

Throughout the high to low transition of the clock signal the gate-drain and gate-source overlap capacitance in conjunction with holding capacitance type a path between clock input and ground. Hence, a resistance circuit is made between clock and output. It creates an error within the output worth.

The residual or erroneous voltage across CH is given by,

$$\Delta V = V_{clk} C_{gd}/(C_{gd} + C_H)$$

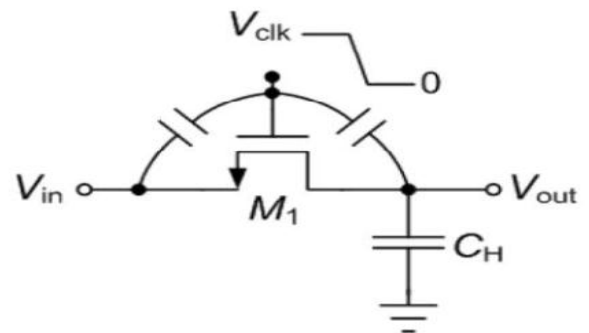


Fig 4: Clock feed through effect.

However, by increasing worth of CH and decreasing worth of W/L quantitative relation each the consequences can be stipendiary to some extent. Complementary switch and dummy switch area unit the 2 approaches adopted during this project for reducing the higher than 2 effects. Complementary switch is structure holding a NMOS connected to a PMOS

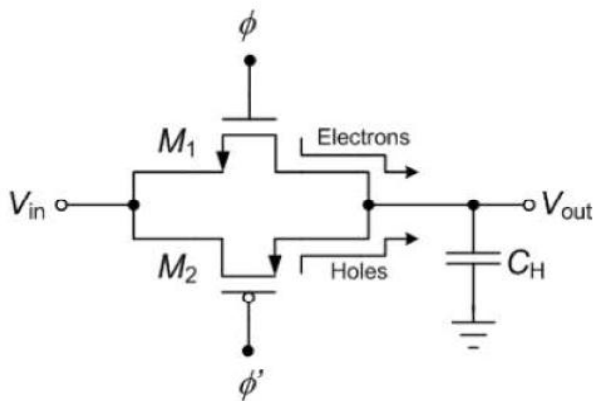


Fig 5: Complementary Switch.

Here, because the charge carried by NMOS is opposite in polarity to charge carried by PMOS, the charge injected by the NMOS are off throughout the off part by PMOS. But, each the fees magnitude should be same. Unfortunately, the gate drain overlap capacitance isn't same in NMOS and PMOS. Therefore, this mechanism cannot cancel the charge injection utterly. Reduction of on resistance is one in every of it's extra advantage. On the opposite hand, dummy switches may also use to cut back the errors.

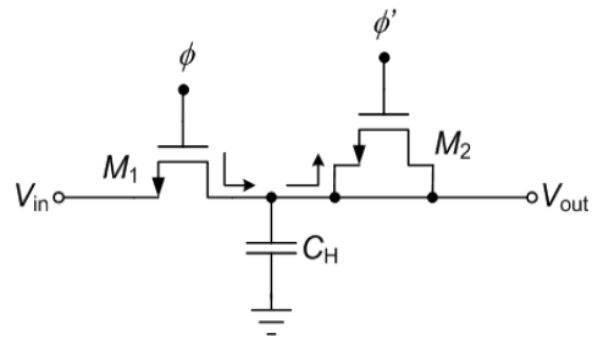


Fig 6: Dummy switch.

As shown within the higher than figure, throughout the off part (M_1 is off and money supply is on) the charge injected from M_1 finds means through money supply , as money supply is on and there's a formation of channel between gate to supply of money supply. This channel absorbs the charge injected from M_1 . Similarly, when M_1 is on and money supply is off, the charge injected from money supply finds means through M_1 to the low electrical resistance signaling. Hence, the output remains error be no delay between the ϕ and ϕ' .

To get an even better solution, both

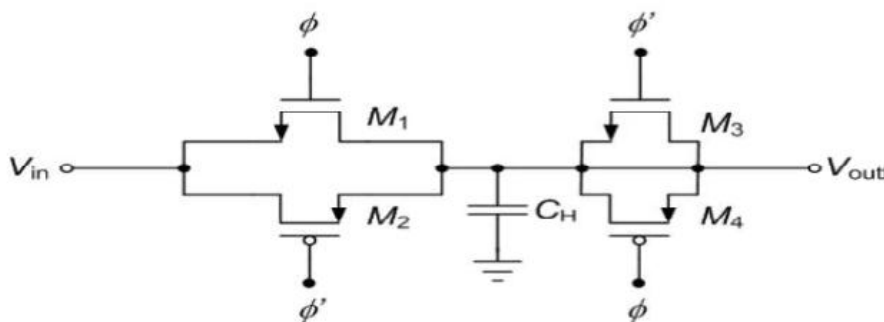


Fig 7: Complementary switches with dummy switches

In this, $C_H = 5u$

$$(W/L)_1 = 10$$

$$(W/L)_2 = 4$$

$$(W/L)_3 = (W/L)_4 = 0.5$$

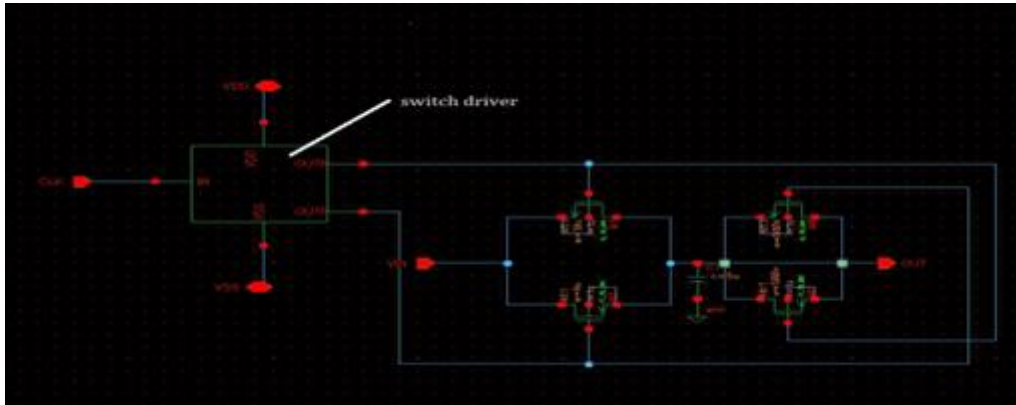


Fig 8: Sample and hold circuit with switch driver

Switch and Switch Driver

Simply mistreatment AN electrical converter might harm the terribly purpose of the on top of sample and hold circuit.

the requirement of concurrent on and off of the M1, M2 and M3,M4 transistors severally provides rise to clock driver. It generates 2 overlapping signals and provides low clock skew between the 2 signals.

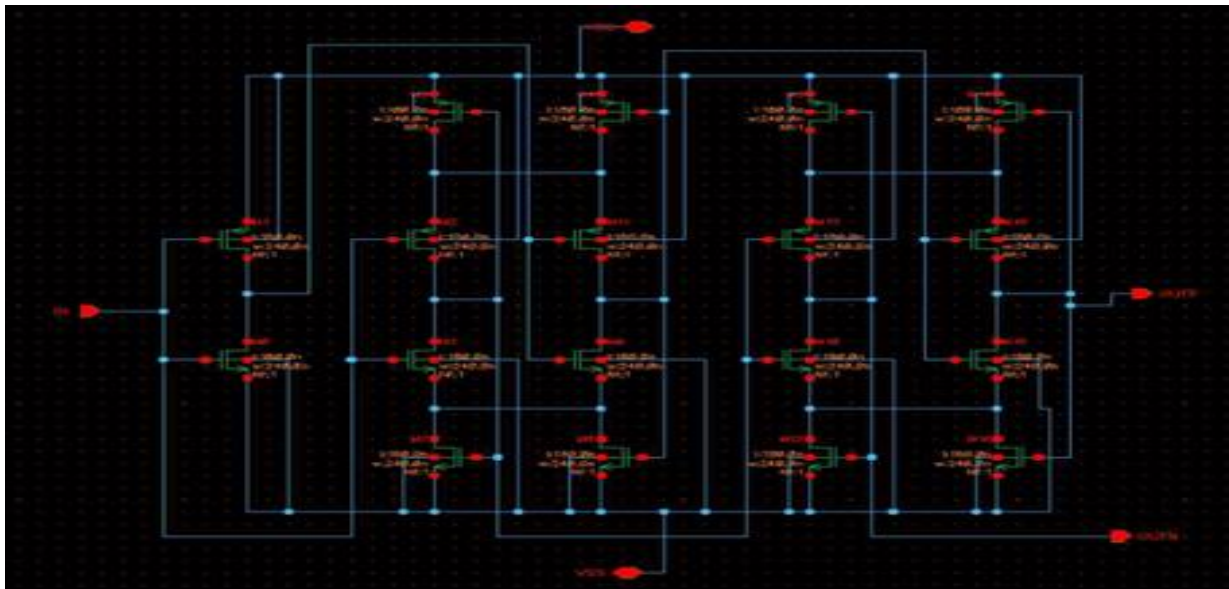


Fig 9: Switch Driver Schematic.

In this project, cmos transmission gate is used as the switch with (W/L) of nmos set as 10 and (W/L) of pmos set as 4.

Offset of basic and Ping-Pong



Fig 9: Output offset voltage of opamp.

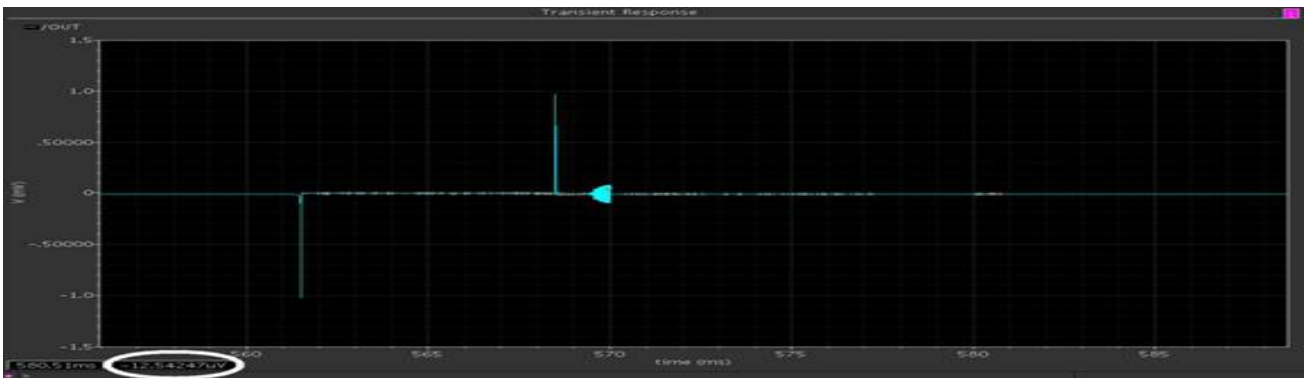


Fig 10: Output offset voltage of Ping-Pong amplifier.

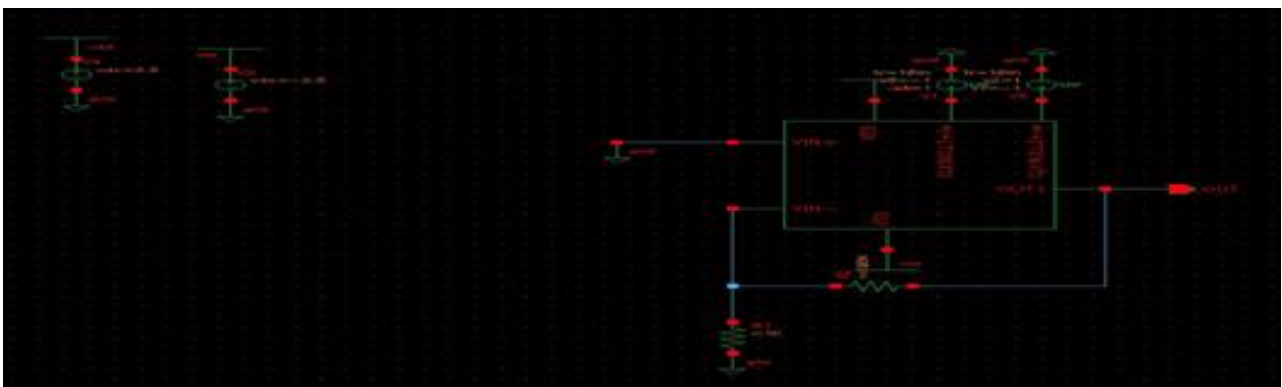


Fig 11: Measurement setup of

III. Offset cancellation of Ping-Pong

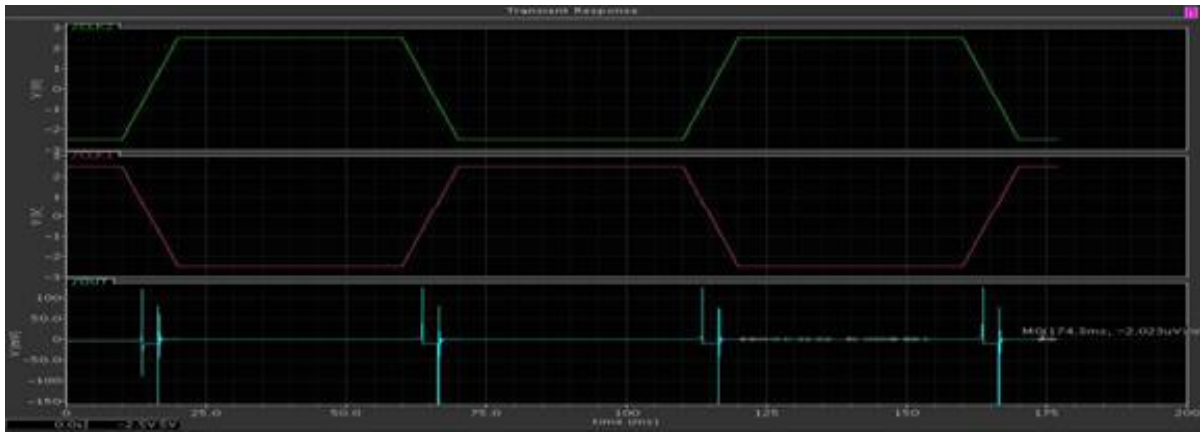


Fig 12(i): Offset cancellation of



Fig 13(ii): Offset cancellation measurement set up.

An intentional ten mV of offset is another to at least one of the inputs (non-inverting) of each the motor vehicle zero amplifiers within the ping mephitis design. The simulation

lead to Fig (i) and (iii) shows the offset cancellation is finished with success to a median 4uV throughout any of the clock part. Fig (ii): Offset cancellation of ping mephitis electronic equipment.

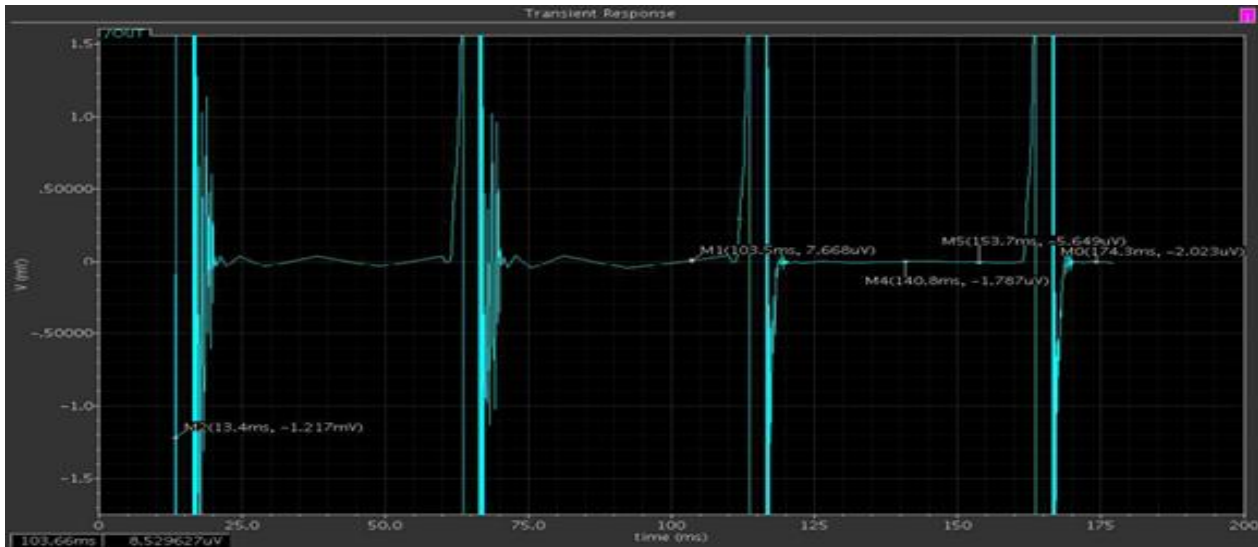


Fig 14(ii): Offset cancellation of ping pong amplifier.

a. Other parameters of Ping-Pong amplifier

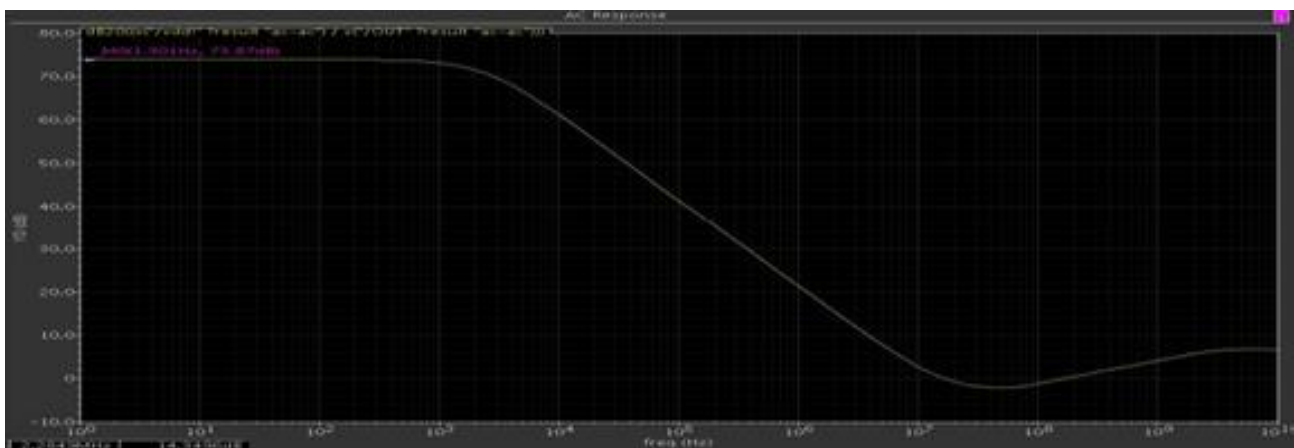


Fig 15: PSRR of ping pong amplifier.

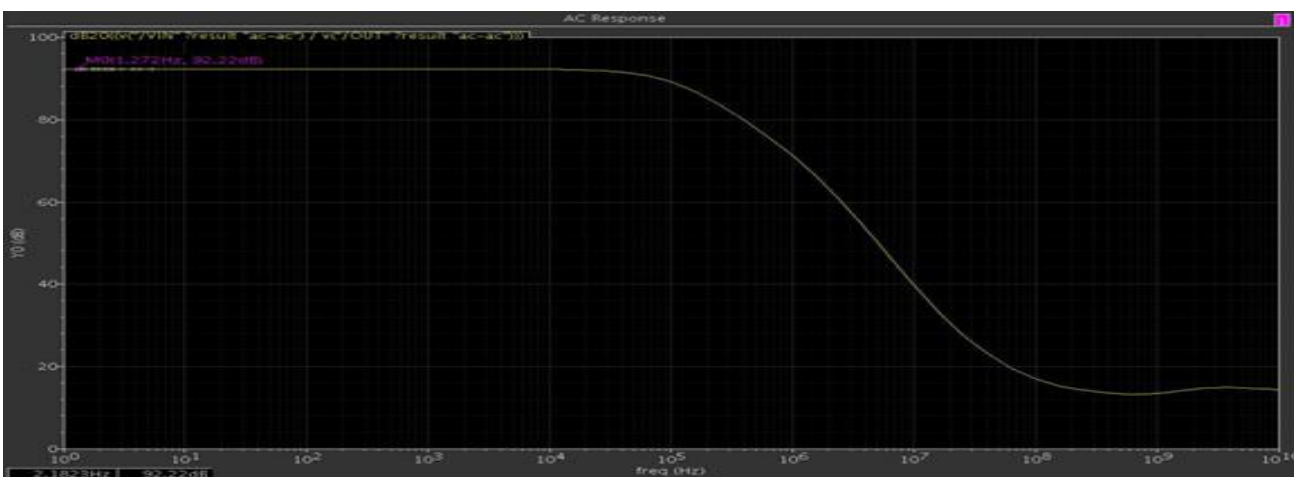


Fig 16: CMRR of ping pong amplifier

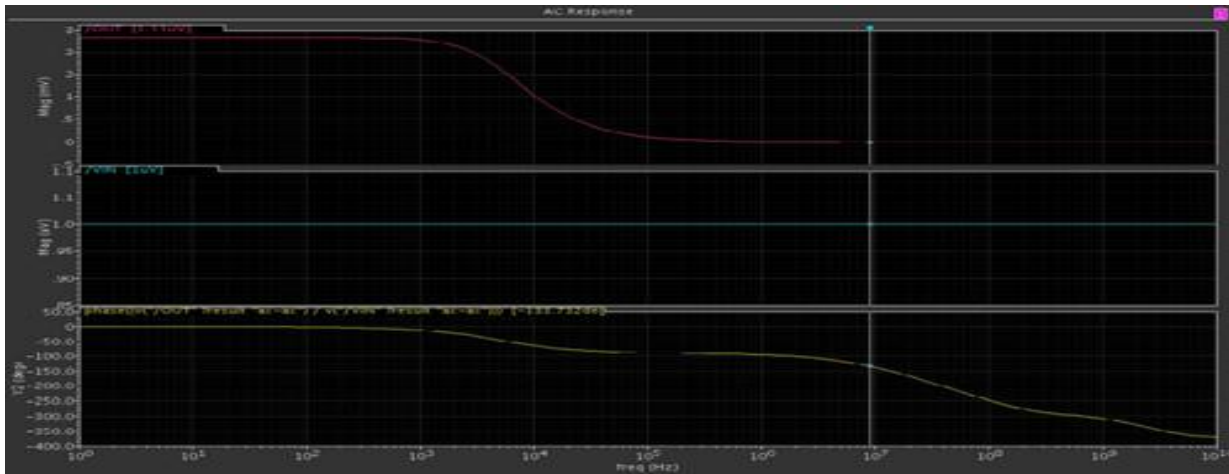


Fig 17: Phase margin of ping pong amplifier.

PM of ping pong amplifier from above diagrams calculated as 47.0.

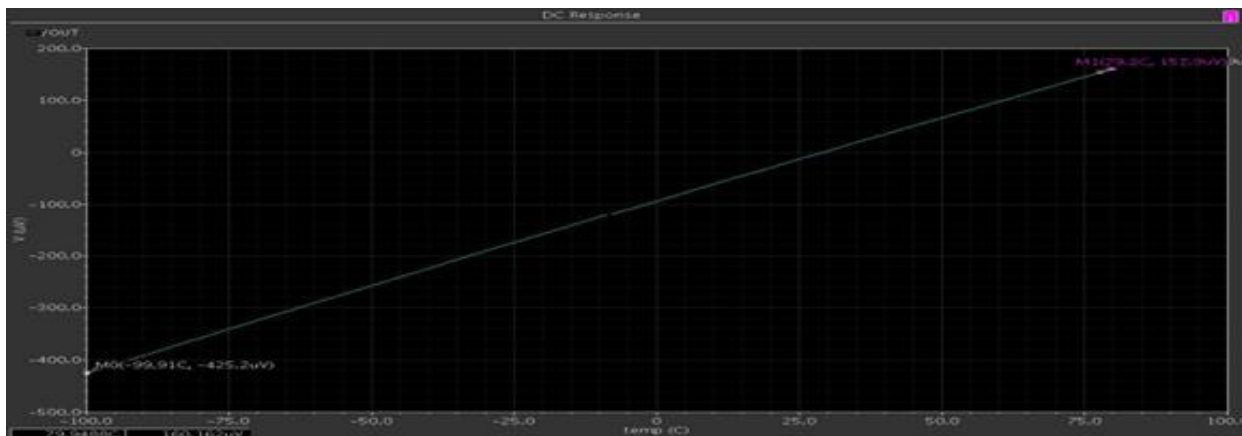


Fig 18: Offset vs. temperature drift of ping pong amplifier.

The temperature drift of offset voltage to be approximately 3.5uV/0C.

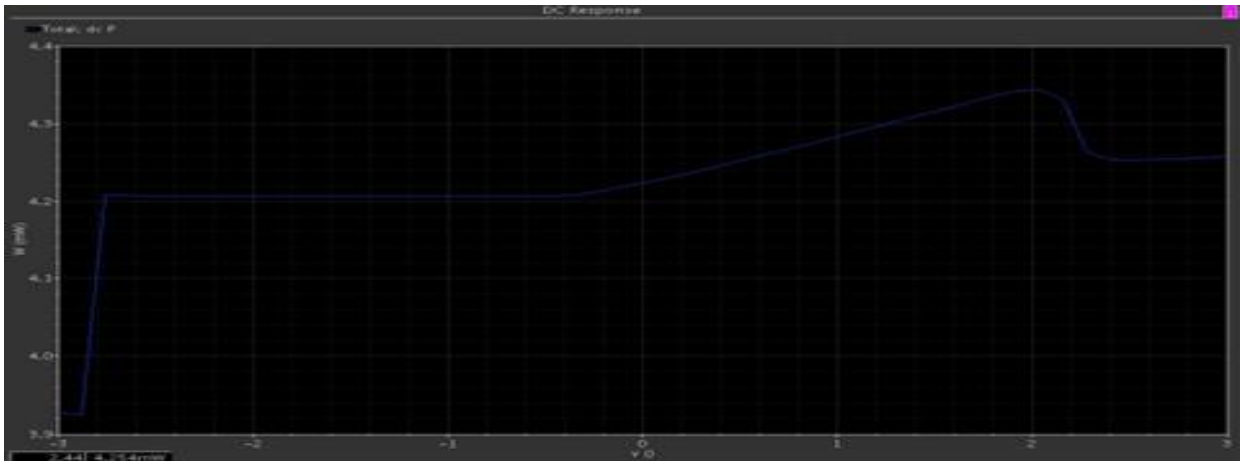


Fig 19: power consumption of ping pong amplifier.

b. Response of Ping-Pong amplifier during Clock Transition period

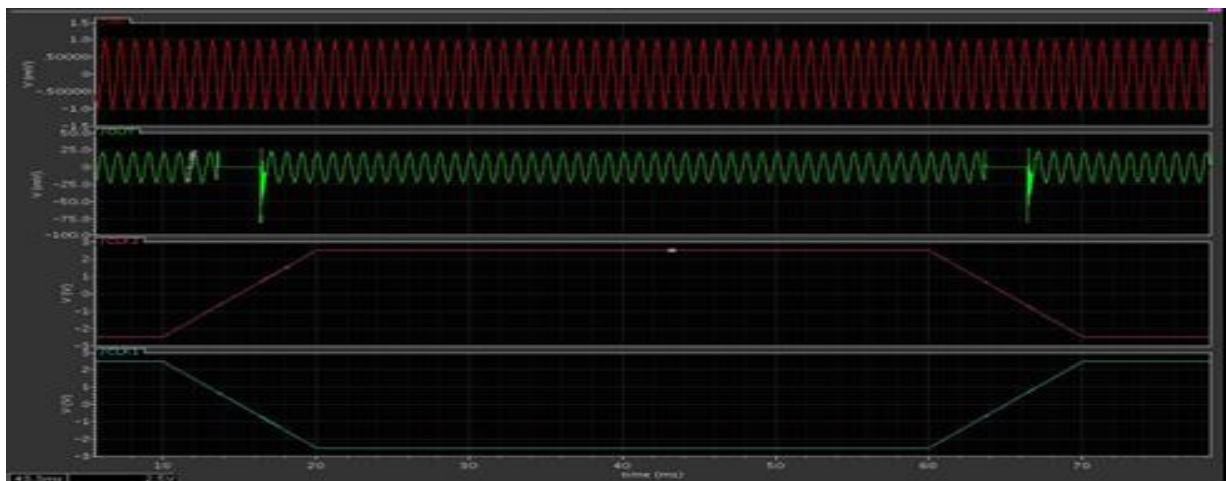


Fig 20: Discontinuity of output during clock transition.

The circuit for the above simulation is in non-inverting configuration with $R_F = 20\text{ML}$ and $R_{IN} = 1\text{ML}$.

IV. CONCLUSION

The design was tested for terribly low offset and automatic offset cancellation. it had been with success enforced. But ICMR, output ranges were severely affected in conjunction with separation of output. Still the gain and also the slew rate got to be improved. More correct switch and S & amp; H circuits with doubled cascade opamp design can provide higher results.

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