

# The Essential Digital Signal Processing In HF Radar Target Detection

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## Abstract

*The moving target detection with HF radar must consist of four steps of signal processing, which are: pre-processing, range*

*processing, azimuth processing and subsequent processing. Pre-processing is done by the low-pass filtering and signal sampling. Range processing is used to produce the initial distance information, mainly consist of the low-pass filter processing and fast Fourier transform (FFT).*

*Azimuth processing is by using the adaptive beamforming, which is the compliance with the linearly constrained minimum variance benchmark, to do the weighted processing; then by doing different FFT, to get the formula with a function of delta and a*

*Sine function, this formula contains the moving target distance, direction and frequency informations. Subsequent processing should use some of the high-resolution processing or CFAR technique. These steps of signal processing were verified by measured data. By understanding these steps, we can optimize certain aspects according to real needs, to realize the purpose of high frequency radar monitoring large area*

## Introduction

High-frequency radar (HF radar) usually must meet a higher average transmit power to achieve its long-range detection capability and effective target discrimination [1]; in addition to the transmitting and receiving antenna array with special requirements, the radar generally uses the linear frequency modulation continuous wave signal [2, 3], by using these emission signals, HF radar digital signal processing in the course of target detection will be discussed; it will also be tested and verified with the measured data by HF sky wave radar.

## 2. Essential basic signal processing for HF radar target detection

The signal processing flow of HF radar as shown in Figure 1, it can be divided into four processes, namely (a) pre-processing; (b) distance processing; (c) azimuth processing; (d) subsequent processing.

### 2.1. Digital signal pre-processing for HF radar system

In the flow chart of Figure 1, any a signal received by an antenna, after mixing with the local oscillator signal, then successively through digital receiver, analog to digital converter and low-pass filter, transforms into

a secondary intermediate frequency signal about a few MHz; then by doing signal sampling with 25 kHz sampling rate, got a discrete signal. Setting that radar linear frequency modulation signal  $S_0$  can be expressed as the following function:

$$S_0 = A \exp(j2\pi f_0(t))$$

$M-1$

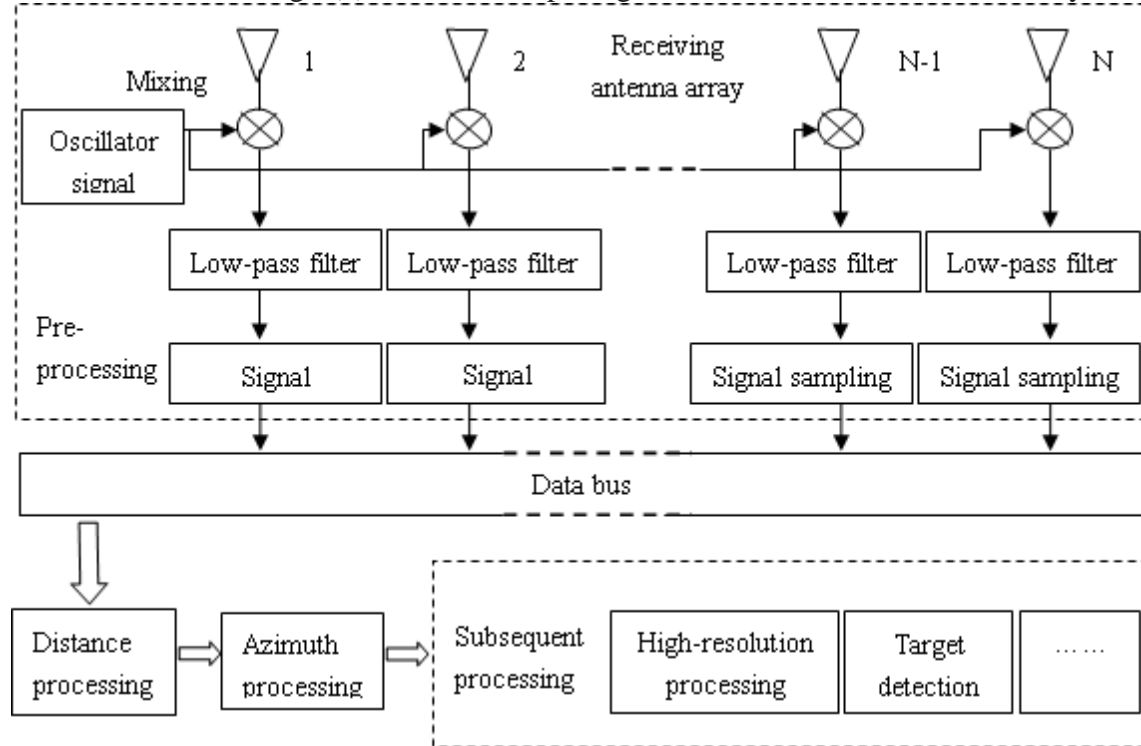
$m=0$

$u(t - mT)$

where  $u(t) =$

$$\exp(j\pi\beta t^2), 0 \leq t \leq T$$

radar and wavelength ( $\lambda$ ), the spacing between antenna array elements



d. By formula (1), while the  $n - th$  antenna unit receives the  $(m+1)-th$  pulse echo signal  $S_{n,m}(t)$  from the moving target,  $S_{n,m}(t)$  as:

$$S_{n,m}(t) = A \exp$$

$$j2\pi \frac{(n-1)d \sin \alpha}{\lambda} \cdot \exp(j2\pi f_0(t - \tau)) u(t - mT - \tau), (2)$$

0, else

Here  $A$  is the signal amplitude,  $f_0$  radar working frequency,  $T$  its pulse cycle,  $M$  the number of continuously emitted pulse,  $\beta$  frequency modulation slope,  $\beta t$  is the frequency changing linearly with time.

2. Supposing a moving target's initial position has the relative distance  $R$  away from a launch radar, an azimuth angle  $\alpha$  diverging from the normal direction of the receiving antenna array, and the moving target's radial velocity is  $v_R$ , its Doppler frequency  $f_T$ ; assuming the working of

Where  $\tau$  is the delay of the radar received signal from it emitted one.

$$\tau = \frac{2(R + v_R \cdot t)}{c} + f_T \cdot t$$

(3)

In Figure 1, the local oscillator signal  $S_0(t)$  only has a time delay  $\tau_0$  compared with the radar emitted signal, written as

$$S_0(t) = A \exp[j2\pi f_0(t - \tau_0)] u(t - mT - \tau_0) \quad [4]$$

(4)

Where  $\tau_0 = 2R_0/2c$ . After the signal mixing with the radar echo signal in formula (2), the following formula is

$$S_{n,m}(t) \cdot S_0^*(t) = A^2 \exp$$

$$\frac{j2\pi}{\lambda} (n-1)d \sin \alpha$$

exp

$$\frac{j4\pi f_0}{c} (R_0 - R) \cdot \exp(-j2\pi f_T \cdot t) \cdot u(t - mT - \tau) \cdot u^*(t - mT - \tau_0) \quad (5)$$

### 2.2. Digital signal processing in the distance processing

Using  $t_{m0}$  to replace  $t - mT$ ,  $t_{m0}$  to do  $mT$  in formula (5), as for  $u(t - mT - \tau) \cdot u^*(t - mT - \tau_0)$ , its instant frequency  $f(t)$  is as the following on the basis of formula (1),

$$f(t) = \begin{matrix} -\beta(\tau - \tau_0), \dots, \\ -\beta(\tau - \tau_0) + \beta T, \dots, \\ \dots \end{matrix}$$

$$t_m \in [\max(\tau_0, \tau), T + \min(\tau_0, \tau)]$$

$$t_m \in [\min(\tau_0, \tau), T + \max(\tau_0, \tau)] \quad (6)$$

Since the frequency  $|\beta(\tau - \tau_0) + \beta T|$  less than  $|\beta(\tau - \tau_0)|$ , after a low-pass filter, only the former keeps. Using formula (1) to deduce the  $u(t - mT - \tau) \cdot u^*(t - mT - \tau_0)$  of formula (5), after passing through the low-pass filter, got

$$S_{n,m}(\text{mixing after low-pass}) = A^2 \exp \frac{j2\pi}{\lambda} (n-1)d \sin \alpha$$

$$\cdot \exp(j\phi) \cdot \exp$$

$$-j2\pi\beta$$

$$\frac{f_T}{f_0}$$

$$\frac{t^2}{m}$$

$$\text{rect}(t) \cdot \exp$$

$$-j2\pi\beta$$

$$\frac{2(R - R_0)}{c}$$

$$+ f_T \cdot t_m$$

$$f_0$$

$$+ f_T$$

$$\beta$$

$$- 2R$$

$$c f_0$$

$$f_T$$

$$-$$

$$f_T$$

$$f_0$$

$$2$$

tm

tm

· exp

− j2π

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1 − 2βR  
cf0

fT · tm

$\phi_R$  is the phase corresponding to the distance  $f_R$  of a moving target. At the narrow pulse position of the 'Sinc' function contains the distance information, but when  $f_T$  isn't known, it is still not a certain distance.

### 2.3. Digital signal processing in the azimuth processing

Adaptive beamforming, which complying to the guidelines of linearly constrained minimum variance, is used to do azimuth processing. The adaptive beamforming is to do weighted summation for the signals received by each antenna, and when the constraint is constant to a signal gain at a certain direction, to make the antenna array has a minimum output power. Assuming that an antenna received signal sequence  $X(t)$  is  $N \times M$  dimensional matrix, weighted by  $W$ , the output  $Y$  of the adaptive beamforming is got by using  $Y(t) = WH \cdot X(t)$  [6].

With the optimal weight coefficient  $W$ , then back to formula (8), range, azimuth processing can be continued. Within the pulse, the echoes received by antenna elements, from the same range gate, are weighted

### 3. Measured data validation by HF sky wave Radar

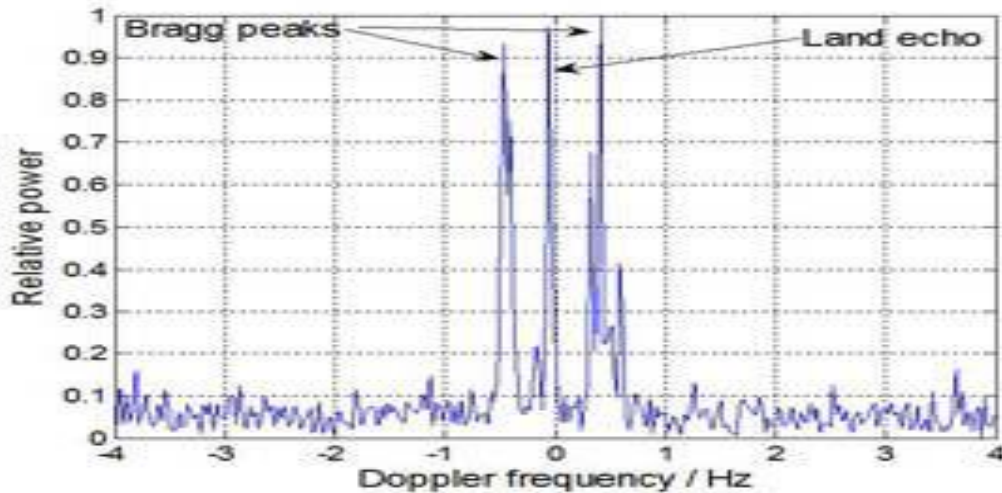
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By using a sampling frequency of 5.6MHz, then 512 echounits extracted from each resident beam as a distance gate, finally weighting function of Chebyshev window to suppress side-lobe pulse pressure, after finishing the distance and azimuth processing, the data of every distance gate were saved in the dat files. Selecting 850 distance gate as an example, getting the data from the dat file, doing FFT for it, the power spectra of this distance gate was got, as showing in Fig. 2. In the frequency spectrogram of the 850 distance gate, two left and right Bragg peaks were at -0.44Hz and 0.43 Hz respectively, midpoint of 2 peaks positions was at -0.005Hz, which was the point of genuine

zero frequency due to the existence of the radar system frequency offset. The sea echo Bragg peak Doppler frequency ( $f_B$ ) and the radar operating frequency ( $f_0$ ) satisfy  $f_0 = \pm 0.102$

$f_0(\text{MHz})(\text{Hz})$  [14]. By calculating, the theoretical values of the Bragg peaks is of  $\pm 0.436\text{Hz}$ . We can see the theoretical value was basically consistent with that of the measured. Fig. 3 was a case, which averaging 8 adjacent distance gates spectra of the 850 as the threshold level, the spectra of 850 distance gate minus the level, taking into account the radar system frequency offset, the

prominent signal was at the actual zero Doppler frequency, this is generally caused by the differences of land-echo peaks between the 850 distance gate and its neighboring, so it isn't a target [13].



In the signal processes for target detection, earlier using low-pass filter to remove some of the clutter, keeping moving target information, reducing the dynamic range of subsequent processing, then the beat signal of a moving target is done FFT. After this, the frequencies contain the atmospheric noise, sea clutter and target information. Atmospheric noise is isotropic, its frequency spectrum is in the Gaussian distribution. For the echoes of the sea clutter, its first-order and second-order Bragg spectral distribution is also the Gaussian. Due to fast speed, aircraft has high Doppler frequency, big difference from background, relatively easy to detect; but as sea moving target speed is limited, the Doppler frequency of the background sea clutter should not be overlooked, so the follow-up processing of ship detection will be a huge challenge.

## References

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- [2] J. R. Barnum, Ship detection With high-resolution HF Sky-Wave radar.
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